# Cryptography

# Cryptography: terminology (1/2)

### Cryptography

- Art or science of hidden writing (confidential writing)
  - from Gr. kryptós, hidden + graph, r. de graphein, to write
- Initially used to maintain confidentiality of information
- Steganography: art of concealing data
  - from Gr. steganós, hidden + graph, r. de graphein, to write

### Cryptanalysis

 Art or science of breaking Cryptographic systems or encrypted information

### Cryptology

Cryptography + cryptanalysis

# Cryptography: terminology (2/2)

## Cipher

Specific cryptographic technique

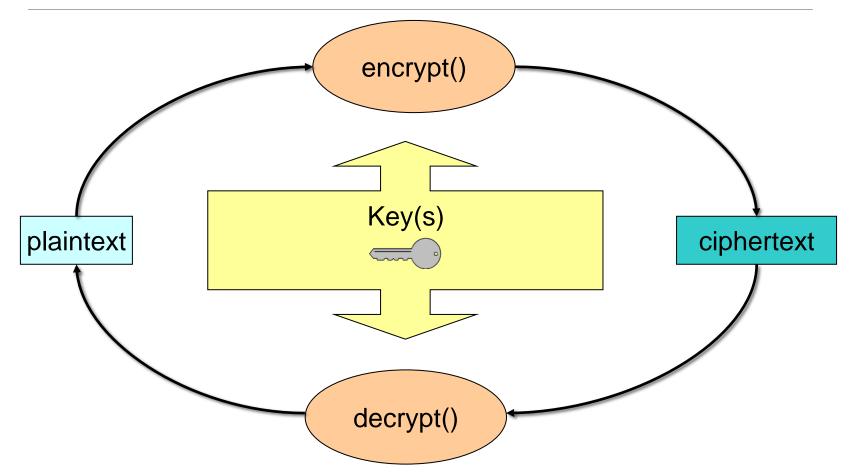
## **Cipher operation**

- Encryption: plaintext (or cleartext) → ciphertext (or cryptogram)
- **Decryption**: ciphertext  $\rightarrow$  plaintext
- Algorithm: way of transforming data

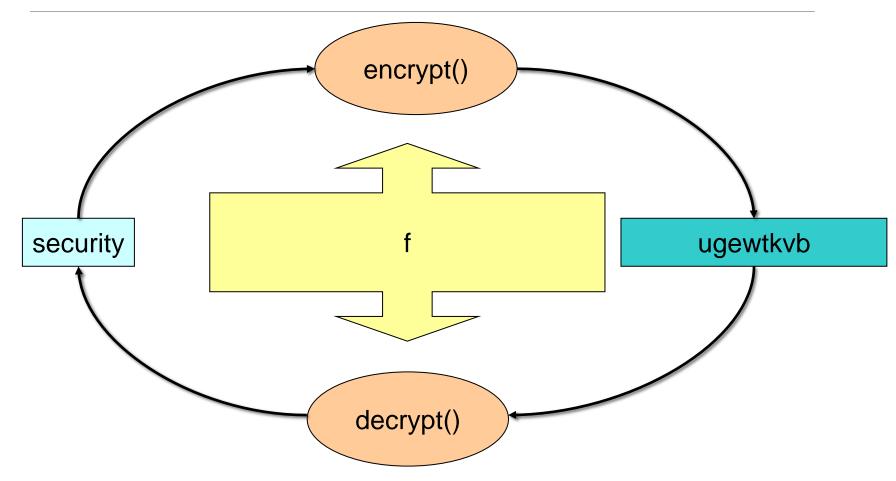
### **Key: algorithm parameter**

influences algorithm execution

# Operations of a Cipher



# Operations of a Cipher



# Use cases (symmetric ciphers)

### Self protection with key K

- Alice encrypts plaintext P with key K
- Alice decrypts cryptogram C with key K ->
- **P'** should be equal to **P** (requires checking)

```
Alice: C = \{P\}_k
Alice: P'= \{C\}_k
```

## Secure communication with key K

- Alice encrypts plaintext P with key K
- Bob decrypts **C** with key **K** ->
- **P'** should be equal to **P** (requires checking)

```
Alice: C = \{P\}_k
Bob: P' = \{C\}_k
```

->

# Cryptanalysis: goals

### **Discover original plaintext**

• Which originated a given ciphertext

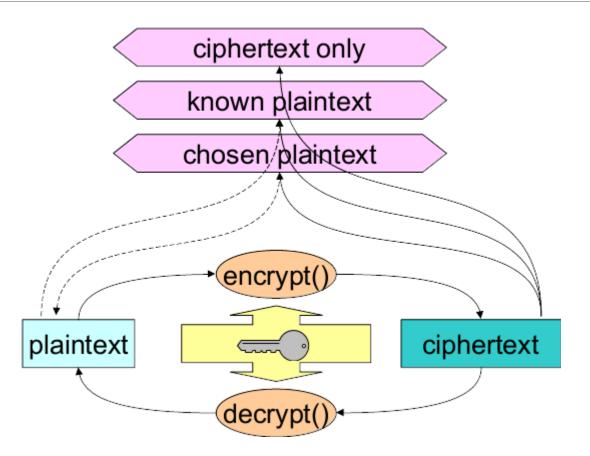
### Discover a cipher key

• Allows the decryption of ciphertexts created with the same key

### **Discover the cipher algorithm**

- Or an equivalent algorithm
- Usually algorithms are not secret, but there are exceptions
  - Lorenz, A5 (GSM), RC4, Crypto-1 (Mifare)
  - Algorithms for DRM (Digital Rights Management)
- Using reverse engineering

# Cryptanalysis attacks Some approaches



# Cryptanalysis attacks: Approaches

### **Brute force**

- Exhaustive search of the key space until finding a suitable key
- Usually unfeasible for a large key space
  - e.g. 128 bits keys have a search space of 2<sup>128</sup> values.
- Randomness is fundamental!

## **Clever** attacks

- Reduce the search space to a smaller set of potential candidates: words, numbers, restricted size or alphabet
- Identify patterns in different operations, etc..

# Ciphers: evolution of technology

### **Manual ciphers**

Substitution or transposition algorithms





Source: Wikimedia Commons e CryptoMuseum

# Ciphers: evolution of technology

## **Mechanical ciphers**

- Starting from XIX century
  - Enigma Machine
  - M-209 Converter
- More complex substitution algorithms
  - Key devices for the 2nd World War





# Ciphers: evolution of technology

## **Informatic Ciphers**

- Appear with the computers
- Using more complex substitution algorithms
- High reliance on mathematically hard problems and large numbers
- Widespread use by most population





Ciphers: basic types (1/4)

### **Transposition: the plaintext is scrambled:**

taxcl hitre eniad ptsm lesb

Т	Н	Ε	Ρ	L
A		Ν	т	Е
X	т	I	S	S
С	R	Α	Μ	В
L	Ε	D		

with block permutations (31524): eniad taxcl lesbh itrep tsm

# Ciphers: basic types (2/4)

## Substitution

- Each original symbol is replaced by another
- Original symbols were letters, digits and punctuation
- Actually using blocks of bits

## **Substitution strategies**

- Mono-alphabetic (one to one)
- Polyalphabetic (many one to one)
- Homophonic (one to any)

# Ciphers: basic types (3/4) monoalphabetic

### Use a single substitution alphabet (with $\#\alpha$ elements)

#### **Examples**

- Additive (translation)
  - crypto-symbol = (symbol + key) mod #  $\alpha$
  - symbol = (crypto-symbol key) mod #  $\alpha$
  - Possible keys = # α
  - Caesar Cipher (ROT-x)
- With sentence key
  - ABCDEFGHIJKLMNOPQRSTUVWXYZ
     QRUVWXZSENTCKYABDFGHIJLMOP
    - Possible keys = # α! -> 26! ≈2<sup>88</sup>

#### **Problems**

- Reproduce plaintext pattern
  - Individual characters, digrams, trigrams, etc.
- Statistical analysis facilitates cryptanalysis
  - "The Gold Bug", Edgar Alan Poe



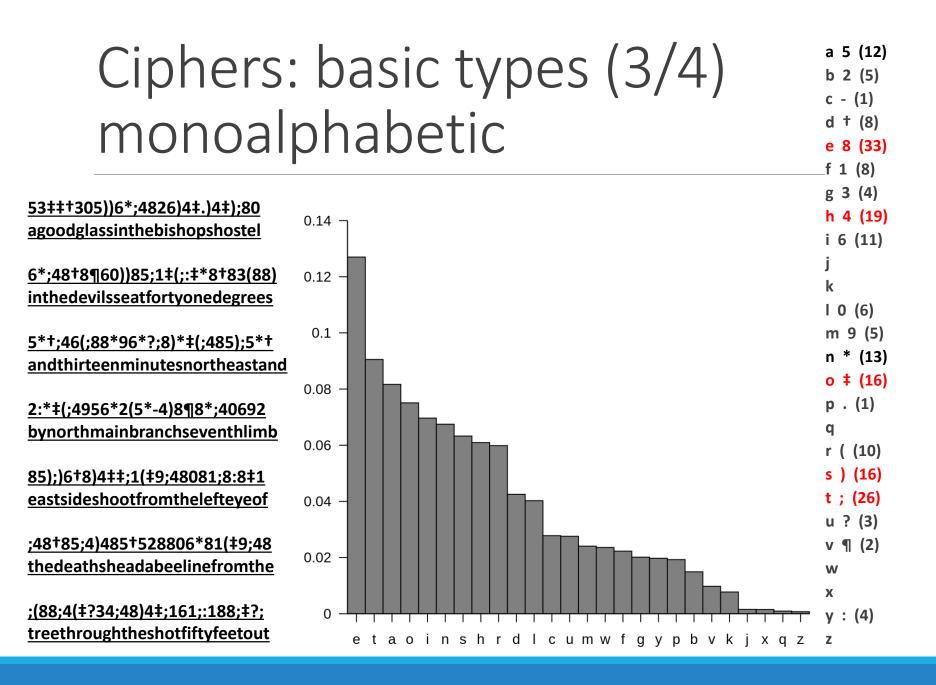
# Ciphers: basic types (3/4) monoalphabetic

#### Problems

- Reproduce plaintext pattern
  - Individual characters, digrams, trigrams, etc.
- Statistical analysis facilitates cryptanalysis
  - "The Gold Bug", Edgar Alan Poe

a good glass in the bishop's hostel in the devil's seat fifty-one degrees and thirteen minutes northeast and by north main branch seventh limb east side shoot from the left eye of the death's-head a bee line from the tree through the shot forty feet out

```
53‡‡†305))6*;4826)4‡.)
4‡);806*;48†860))85;1‡
(;:‡*8†83(88)5*†;46(;8
8*96*?;8)*‡(;485);5*†2
:*‡(;4956*2(5*-4)88*;4
069285);)6†8)4‡‡;1(‡9;
48081;8:8‡1;48†85;4)48
5†528806*81(‡9;48;(88;
4(‡?34;48)4‡;161;:188;
‡?;
```



# Ciphers: basic types (3/4) monoalphabetic

### **Frequency of Tuples**

• NO, TH, TA, OS, AS

### **Frequency of Triplets**

• THE, TOO, THA, YES...

### **Conditional Probabilities**

• P(A | B) will differ from P(Z | B)

# Ciphers: basic types (4/4) polyalphabetic

### Use N substitution alphabets

• Periodical ciphers, with period N

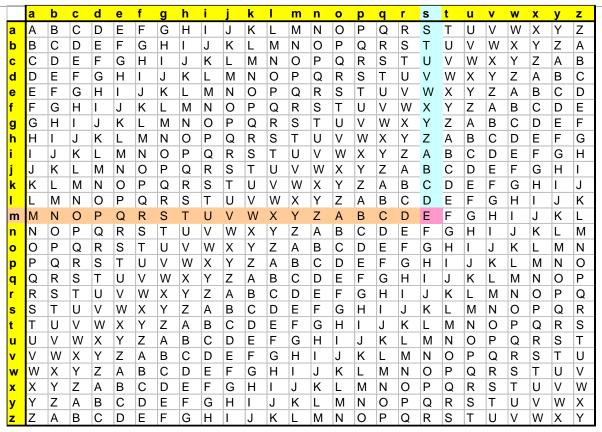
### Example

• Vigenère cipher

### **Problems**

- Once known the period, are as easy to cryptanalyze as N mono-alphabetic ones
  - The period can be discovered using statistics
- Kasiski method
  - Factoring of distances between equal ciphertext blocks
- Coincidence index
  - Factoring of self-correlation offsets that yield higher coincidences

# Vigenère cipher (or the Vigenère square)



Example of ciphering the letter **M** with the key **S**, originating the cryptogram **E** 

# Cryptanalysis of a Vigenère cryptogram: Example (1/2)

#### **Plaintext:**

Eles não sabem que o sonho é uma constante da vida tão concreta e definida como outra coisa qualquer, como esta pedra cinzenta em que me sento e descanso, como este ribeiro manso, em serenos sobressaltos como estes pinheiros altos

#### Cipher with the Vigenère square and key "poema"

- plaintext elesnaosabemqueosonhoeumaconstantedavidataoconcretaedefinida 0
- 0 kev
- cryptogram tzienpcwmbtaugedgszhdsyyarcre**tp**bxqdpj**mpa**iosoocqvq**tp**shqfxb**mpa** 0

Kasiski test	$ \begin{array}{c c} mpa \\ tp \end{array} \begin{array}{ c c c c c c c } 20 = 2 \times & 2 \times 5 \\ 20 = 2 \times & 2 \times 5 \end{array} \end{array} $	
<ul> <li>With text above:</li> </ul>	$175 = 5 \times 5 \times 7$	1
<ul> <li>With the complete poem:</li> </ul>	$egin{array}{cccccccccccccccccccccccccccccccccccc$	3
	$35 = 5 \times 7$	1
é Zúquete. João Paulo Barraca INFORM	$20 = 2 \times 2 \times 5$	4

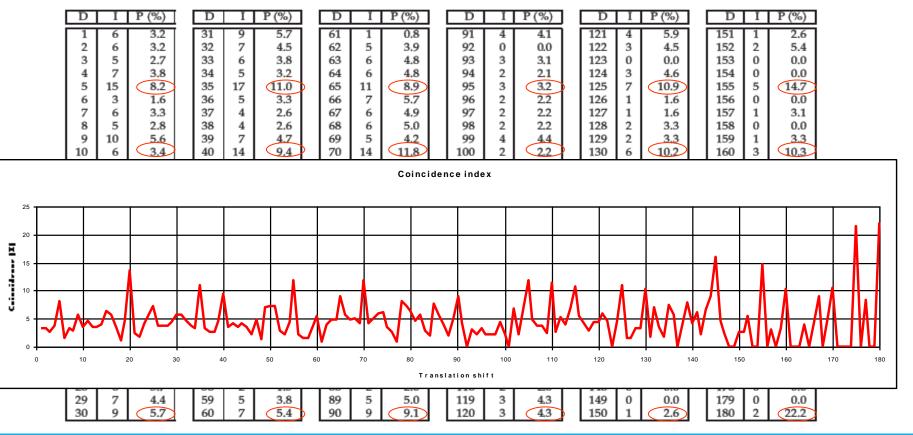
# Cryptanalysis of a Vigenère cryptogram: Example (2/2)

### **Coincidence index (with full poem)**

D	I	P (%)		D	I	P (%)		D	I	P (%)	D	I	P (%)		D	Ι	P (%)	D	Ι	P (%)
1	6	3.2	3	31	9	5.7		61	1	0.8	91	4	4.1		121	4	5.9	151	1	2.6
2	6	3.2	13	32	7	4.5		62	5	3.9	92	0	0.0		122	3	4.5	152	2	5.4
3	5	2.7	13	33	6	3.8		63	6	4.8	93	3	3.1		123	0	0.0	153	0	0.0
4	7	3.8	3	34	5	3.2		64	6	4.8	94	2	2.1		124	3	4.6	154	0	0.0
5	15	8.2	3	35	17	11.0	>	65	11	8.9	95	3	3.2		125	7	10.9	155	5	14.7
6	3	1.6	3	36	5	3.3		66	7	5.7	96	2	2,2		126	1	1.6	156	0	0.0
7	6	3.3	3	37	4	2.6		67	6	4.9	97	2	2.2		127	1	1.6	157	1	3.1
8	5	2.8	- I -	38	4	2.6		68	6	5.0	98	2	2.2		128	2	3.3	158	0	0.0
9	10	5.6	13	39	7	4.7		69	5	4.2	99	4	4.4		129	2	3.3	159	1	3.3
10	6	3.4	- I '	40	14	9.4		70	14	11.8	100	2	2.2		130	6	10.2	160	3	10.3
11	8	4.5		41	5	3.4		71	5	4.2	101	0	0.0		131	1	1.7	161	0	0.0
12	6	3.4		42	6	4.1		72	6	5.1	102	6	6.9		132	4	7.0	162	0	0.0
13	6	3.4		43	5	3.4		73	7	6.0	103	2	2.3		133	2	3.6	163	0	0.0
14	7	4.0		14	6	4.1		74	7	6.1	104	6	7.1		134	1	1.8	164	1	4.0
15	11	6.3		45	5	3.5	>	75	4	3.5	105	10	11.9		135	4	7.4	165	0	0.0
16	10	5.8		46	3	2.1		76	3	2.7	106	4	4.8		136	3	5.7	166	1	4.3
17	6	3.5		47	7	4.9		77	1	0.9	107	3	3.7		137	0	0.0	167	2	9.1
18	2	1.2		18	2	1.4		78	9	8.1	108	3	3.7		138	2	3.9	168	0	0.0
19	8	4.7		49	10	7.1		79	8	7.3	109	2	2.5		139	4	8.0	169	1	5.0
20	23	13.6		50	10	7.2	)	80	7	6.4	110	9	11.4		140	2	4.1	170	2	10.5
21	4	2.4		51	10	7.2		81	5	4.6	111	2	2.6		141	3	6.2	171	0	0.0
22	3	1.8		52	4	2.9		82	6	5.6	112	4	5.2		142	1	2.1	172	0	0.0
23 24	7	4.2		53	3	2.2 4.4		83	3	2.8 1.9	113	3	3.9 6.7		143	3 4	6.5 8.9	173	0	0.0
	9 12	7.3		54 55	6	11.9	<b>)</b>	84 85	8	7.2	114 115	5 8	10.8		144	4 7	15.9	174	0	21.4
25 26		3.7		56	16 3	2.3		86		5.8	115	_	5.5		145	2		175 176	3	0.0
20	6	3.7		57	_			87	6	3.9	110	4	5.5 4.2		146 147	1	4.7	176	1	8.3
27	6	3.7	- I -	58	2	1.5 1.5		88	4	2.0	117	2	4.2 2.8		147	0	2.4 0.0	177	0	0.0
29	7	4.4		59	5	3.8		89	5	5.0	110	3	4.3		140	0	0.0	178	0	0.0
30	9	5.7		50	7	5.4		90	9	9.1	119	3	4.3		149	1	2.6	179	2	22.2
30	7	5.7			/	0.4		90	7	7.1	120	3	C.E	r I	100	I	2.0	100	2	LL,L

# Cryptanalysis of a Vigenère cryptogram: Example (2/2)

### **Coincidence index (with full poem)**



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# Rotor Machines (1/3)



David J Morgan, www.flickr.com



# Rotor Machines (2/3)

#### Rotor machines implement complex polyalphabetic ciphers

- Each rotor contains a permutation
  - Same as a set of substitutions
- The position of a rotor implements a substitution alphabet
- Spinning of a rotor implements a polyalphabetic cipher
- Stacking several rotors and spinning them at different times adds complexity to the cipher

#### The cipher key is:

- The set of rotors used
- The relative order of the rotors
- The position of the spinning ring
- The original position of all the rotors

#### Symmetrical (two-way) rotors allow

#### decryption by "double encryption"

• Using a reflection disk (half-rotor)



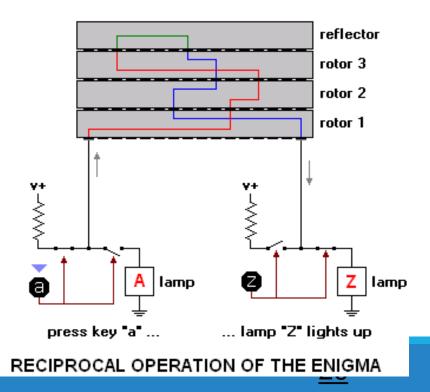


# Rotor Machines (3/3)

#### **Reciprocal operation with reflector**

- Sending operator types "A" as plaintext and gets "Z" as ciphertext, which is transmitted
- Receiving operator types the received "Z" and gets the plaintext "A"
- No letter could encrypt to itself !





# Enigma

#### WWII German rotor machine

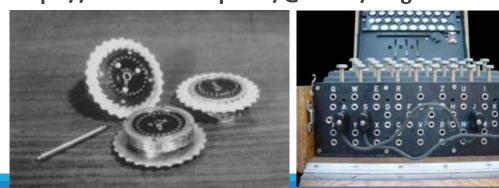
#### **Initially presented in 1919**

• Enigma I, with 3 rotors

#### Several variants where used

- With different number of rotors
- With patch cord to permute alphabets

#### Key settings distributed in codebooks



#### https://observablehq.com/@tmcw/enigma-machine





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# Cryptography: theoretical analysis

#### **Plaintext space**

Possible plaintext values (M)

#### **Ciphertext space**

Possible ciphertext values (C)

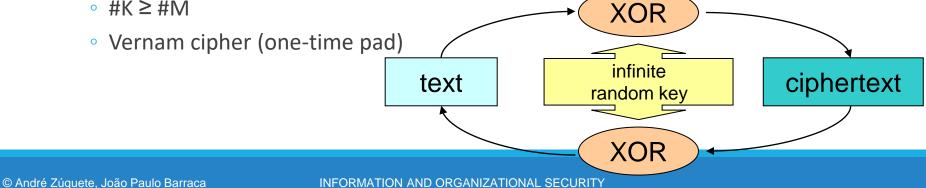
#### Key space

Possible key values for a given algorithm (K)

### Perfect (information-theoretical) security

• Given  $c_i \in C$ ,  $p(m_i, k_i) = p(m_i)$ 

•  $\#K \ge \#M$ 



# Cryptography: practical approaches (1/4)

### Theoretical security vs. practical security

- Expected use != practical exploitation
- Defective practices can introduce vulnerabilities
  - Example: re-use of one-time pad key blocks

### **Computational security**

- Security is measured by the computational complexity of break-in attacks
  - Using brute force
- Security bounds:
  - Cost of cryptanalysis
  - Availability of cryptanalysis infra-structure
  - Lifetime of ciphertext



# Cryptography: practical approaches (2/4)

### **5 Shannon Criteria**

- 1. The amount of offered secrecy
  - e.g. key length
- 2. Complexity of key selection e.g. key generation, detection of weak keys
- 3. Implementation simplicity
- 4. Error propagation
   Relevant in error-prone environments
   e.g. noisy communication channels
- 5. Dimension of ciphertexts Regarding the related plaintexts

# Cryptography: practical approaches (3/4)

# **Confusion:** Complex relationship between the key, plaintext and the ciphertext

Output bits (ciphertext) should depend on the input bits (plaintext + key) in a very complex way

#### **Diffusion:** Plaintext statistics are dissipated in the ciphertext

- If one plaintext bit toggles, then the ciphertext changes substantially, in an unpredictable or pseudorandom manner
- Avalanche effect

# Cryptography: practical approaches (4/4)

## Always assume the worst case

### Cryptanalysts know the algorithm

• Security lies in the key

# Cryptanalysts know/have many cryptogram samples produced with the same algorithm & key

Cryptograms are not secret!

### **Cryptanalysts partially (or fully) knows original plaintexts**

- As they have some idea of what they are looking for
- Know-plaintext attacks
- Chosen-plaintext attacks

# Cryptographic robustness

### The robustness of algorithms is their resistance to attacks

- No one can evaluate it precisely
  - Only speculate or demonstrate using some other robustness assumptions
- They are robust until someone breaks them
- There are public guidelines with what should/must not be used
  - Sometimes anticipating future problems

# Public algorithms without known attacks are likely to be more robust

More people looking for weaknesses

### Algorithms with longer keys are likely to be more robust

• And usually slower ...

# Cryptographic robustness Example: AES selection timeline

#### **AES: Advanced Encryption Standard**

#### **1997: NIST launches a challenge for the next AES**

• public knowledge and rights, symmetric, keys of 128, 192 ans 256 bits

#### 1998: 15 candidates presented by researchers

- CAST-256, Crypton, DEAL, DFC, Frog, HPC, LOKI97, Magenta, MARS, RC6, Rijndael, Safer+, Serpent, Twofish
- Entire community tried to find problems in the candidates

#### 1999: 5 proposals stayed secure

- MARS, RC6, Rijndael, Twofish
- Entire community tried to find problems, and to evaluate the performance

#### 2001: Rijndael selected as the winner

• MARS reduced versions are broken, RC6 and Twofish are still secure

#### 2002: Published as a FIPS PUB 197 and widely used

# Stream Ciphers (1/2)

# Mixture of a keystream with the plaintext or ciphertext

- Random keystream (Vernam's one-time pad)
- Pseudo-random keystream (produced by generator using a finite key)

## **Reversible mixture function**

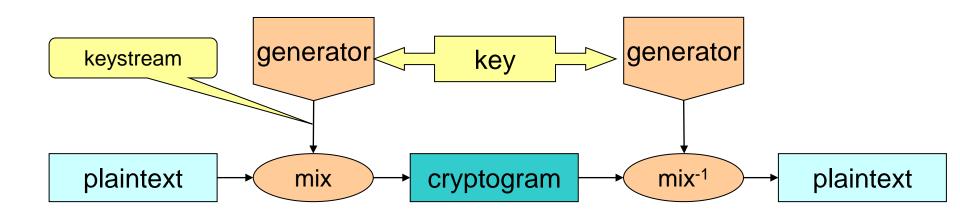
• e.g. bitwise XOR

 $C = P \oplus ks \quad P = C \oplus ks$ 

## **Polyalphabetic cipher**

• Each keystream symbol defines an alphabet

# Stream Ciphers (1/2)



# Stream Ciphers (2/2)

#### Keystream may be infinite but with a finite period

• The period depends on the generator

#### **Practical security issues**

- Each keystream should be used only once!
  - Otherwise, the sum of cryptograms yields the sum of plaintexts

#### $C1 = P1 \oplus Ks, C2 = P2 \oplus Ks \rightarrow C1 \oplus C2 = P1 \oplus P2$

- Plaintext length should be smaller than the keystream period
  - Keystream exposure is total under known/chosen plaintext attacks
  - Keystream cycles help cryptanalysts knowing plaintext samples
- Integrity control is mandatory
  - No diffusion! (only confusion)
  - Ciphertexts can easily be changed deterministically

## Lorenz (Tunny)

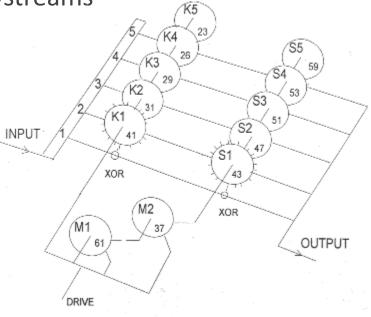


#### 12-Rotor stream cipher

- Used by the German high-command during the 2nd WW
- Implements a stream cipher
- Each 5-bit character is mixed with 5 keystreams

### Operation

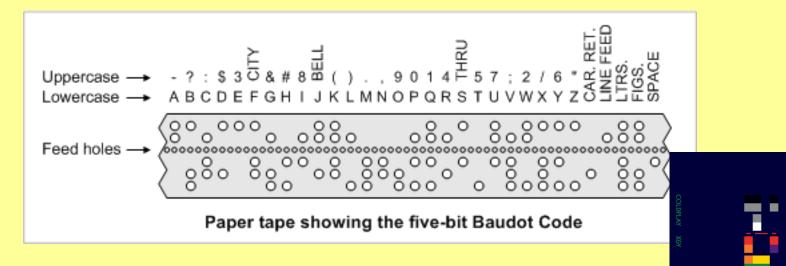
- $\circ$  5 regularly stepped ( $\chi$ ) wheels
- $\circ$  5 irregularly stepped ( $\psi$ ) wheels
  - All or none stepping
- 2 motor wheels
  - $\circ~$  For stepping the  $\psi$  wheels
- Number of steps in all wheels is relatively prime



# Cryptanalysis of Tunny in Bletchley Park (1/5)

#### They didn't know Lorenz internal structure

- They observed one only at the end of the war
- They knew about them because they could get 5-bit encrypted transmissions
  - Using the 32-symbol Baudot code instead of Morse code



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# Cryptanalysis of Tunny in Bletchley Park (2/5)

#### The mistake (30 August 1941)

- A German operator had a long message (~4,000) to send
- He set up his Lorenz and sent a 12 letter indicator (wheel setup) to the receiver
- After ~4,000 characters had been keyed, by hand, the receiver said "send it again"

#### The operator resets the machine to the same initial setup

Same keystream! Absolutely forbidden!

#### The sender began to key in the message again (by hand)

• But he typed a **slightly different** message!

# Cryptanalysis of Tunny in Bletchley Park (3/5)

 $C0 = M0 \oplus Ks$  $C1 = M1 \oplus Ks$ 

#### $M1 = C0 \oplus C1 \oplus M0 \rightarrow text variations$

## If you know part of the initial text (M0), you can find the variations

# Cryptanalysis of Tunny in Bletchley Park (4/5)

#### **Breakthrough**

- Message began with a well known SPRUCHNUMMER "msg number".
  - The first time the operator keyed in **S P R U C H N U M M E R**
  - The second time he keyed in **S P R U C H N R**
  - Thus, immediately following the **N** the two texts were different!

#### Both messages were sent to John Tiltman at Bletchley Park, which was able to fully decrypt them using an additive combination of the messages (Depths)

- The 2nd message was ~500 characters shorter than the first one
- Tiltman managed to discover the correct message for the 1st ciphertext

#### They got for the 1st time a long stretch of the Lorenz keystream

- They did not know how the machine did it, ...
- ... but he knew that this was what it was generating!

## Cryptanalysis of Tunny in Bletchley Park (5/5): Colossus

#### The cipher structure was determined from the keystream

• But deciphering it required knowing the initial position of rotors

#### Germans started using numbers for the initial wheels' state

- Bill Tutte invented the double-delta method for finding that state
- The Colossus was built to apply the double-delta method

#### Colossus

- Design started in March 1943
- The 1,500 valve Colossus Mark 1 was operational in January 1944
- Colossus reduced the time to break Lorenz from weeks to hours

The Imitation Game, 2014, "describing" some activities at Bletchley Park

## Modern ciphers: types

#### **Concerning operation**

- Block ciphers (mono-alphabetic)
- Stream ciphers (polyalphabetic)

#### **Concerning their key**

- Symmetric ciphers (secret key or shared key ciphers)
- Asymmetric ciphers (or public key ciphers)

#### Arrangements

	Block ciphers	Stream ciphers
Symmetric ciphers		
Asymmetric ciphers		DO NOT EXIST

## Symmetric ciphers

#### Single secret key, shared by 2 or more peers

#### Allow

- Confidentiality among the key holders
- Limited authentication of messages
  - When block ciphers are used

#### Advantages

• Performance (usually very efficient)

#### Disadvantages

• N interacting peers, pairwise secrecy -> N x (N-1)/2 keys

#### Problems

• Key distribution

## Symmetric block ciphers

#### **Usual approaches**

• Large bit blocks usually greater than 128 bits

### **Diffusion & confusion**

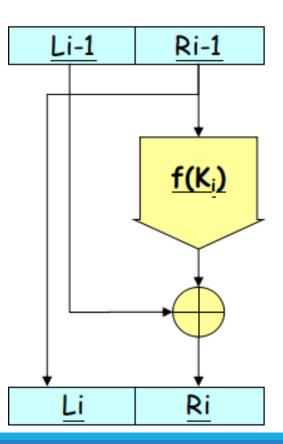
- Permutation, substitution, expansion, compression
- Feistel Networks with multiple iterations
  - $L_i = R_{i-1}$   $R_i = L_{i-1} f(R_{i-1} \oplus, K_i)$
- Or substitution-permutation networks

#### **Most common algorithms**

- DES (Data Enc. Stand.), D=64; K=56
- AES (Adv. Enc. Stand., aka Rijndael), D=128, K=128, 192, 256
- Other (Blowfish, CAST, RC5, etc.)

## Feistel Network

 $\mathbf{L}_{i} = \mathbf{R}_{i-1} \qquad \mathbf{R}_{i} = \mathbf{L}_{i-1} \oplus \mathbf{f}(\mathbf{R}_{i-1}, \mathbf{K}_{i})$ 



## Substitution Permutation Network

# S-Box: Substitution - based on input, switches bits in the output

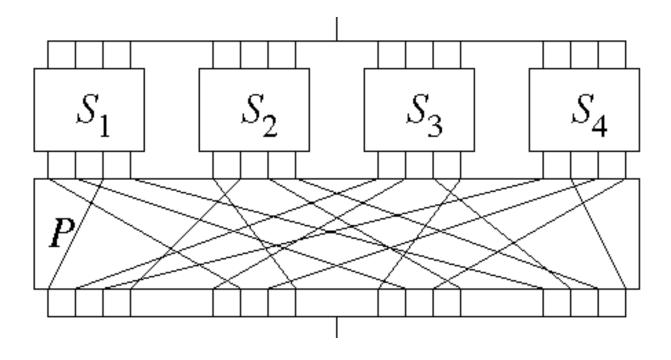
- not a 1 to 1 substitution
- ideal: all output bits depend on all input bits
- practical: at least half the output bits depend on a single input bit

# P-Box: Permutation - permutates input bits to output bits

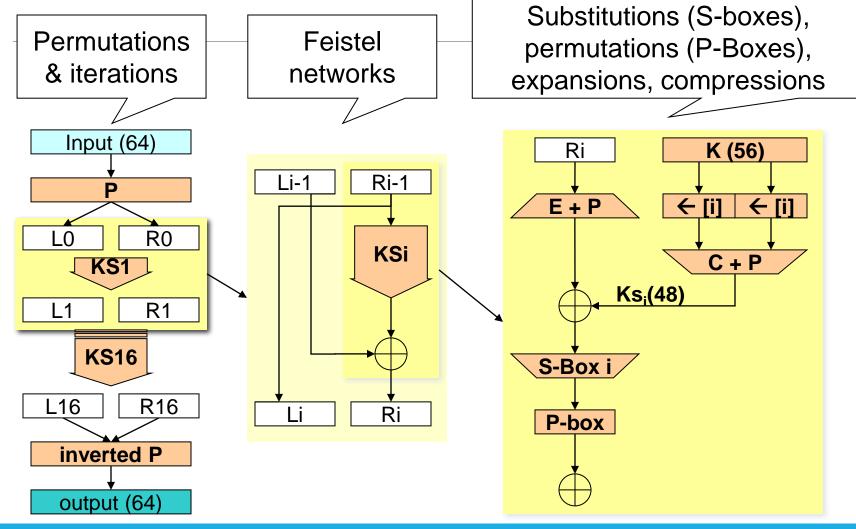
ideal implementations permute all bits

## **Operation of both depends on the key**

## Substitution Permutation Network



## DES: Data Encryption Standard



## DES: security strength

#### **Key selection**

- Most 56 bit values are suitable keys
- 4 weak, 12 semi-weak keys, 48 possibly weak keys
  - Produce equal key schedules (one Ks, two Ks or four Ks)
  - Easy to spot and avoid

#### **Known attacks**

• Exhaustive key space search (practical with 56bits keys)

#### Solution: multiple encryption

- Double encryption is not (theoretically) more secure
- Triple encryption: 3DES (Triple-DES) or DES-EDE
  - With 2 or 3 keys
  - Equivalent key length of 112 or 168 bits
  - By using the same key, the 3DES is compatible with standard DES

# (Symmetric) stream ciphers

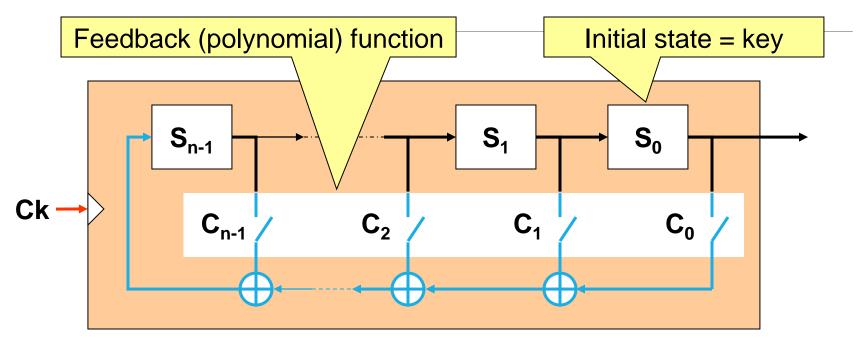
#### **Approaches**

- Cryptographically secure pseudo-random generators (PRNG)
  - Using linear feedback shift registers (LFSR)
  - Using block ciphers
  - Other (families of functions, etc.)
- Usually not self-synchronized
- Usually without uniform random access

#### Most common algorithms

- A5/1 (US, Europe), A5/2 (GSM)
- RC4 (802.11 WEP/TKIP, etc.)
- E0 (Bluetooth BR/EDR)
- SEAL (w/ uniform random access)
- Chacha20
- Salsa20

## Linear Feedback Shift Register (LFSR)



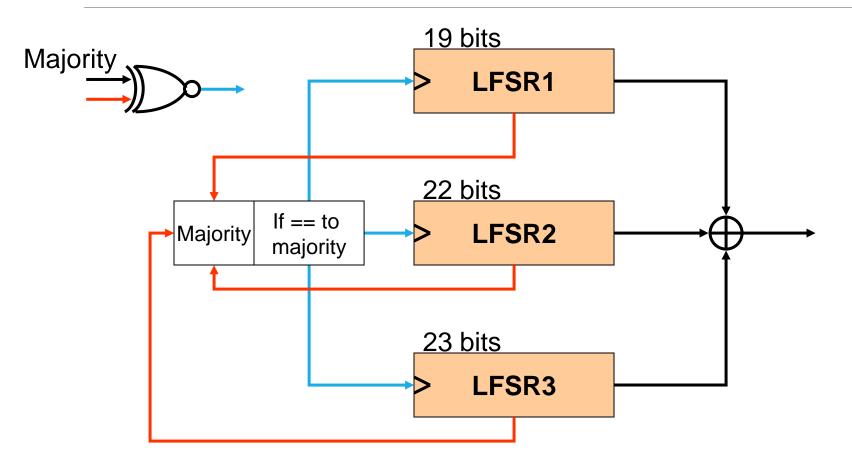
#### 2<sup>n</sup>-1 non-null sequences

• If one of them has a 2<sup>n</sup>-1 period length, then they all have it

#### **Primitive feedback functions (primitive polynomials)**

• All non-null sequences have a 2<sup>n</sup>-1 period length

# Generators using many LFSR: A5/1 (GSM)



## Symmetric Block Ciphers

#### **Process text in blocks**

- Text must be multiple of the blocksize
- In practice: size(cryptogram) >= size(plaintext)

#### Can apply both confusion and diffusion

- Inside the block
- ... but can be used as a stream cipher

#### Most common encryption methods

• Especially when dealing with discrete objects (files, documents, data chunks)

#### Most popular cipher: AES

## Deployment of (symmetric) block ciphers: Cipher modes

#### **Initially proposed for DES**

- ECB (Electronic Code Book)
- CBC (Cipher Block Chaining)
- OFB (Output Feedback Mode)
- CFB (Cipher Feedback Mode)

#### Can be used with other block ciphers

• In principle ...

#### Some other modes do exist

- CTR (Counter Mode)
- GCM (Galois/Counter Mode)
- Tweaks

## Cipher Modes: Electronic Code Book (ECB)

Direct encryption of each block:  $C_i = E_K(T_i)$ 

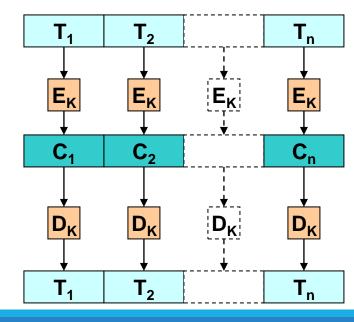
Direct decryption of each block:  $T_i = D_K(C_i)$ 

**Blocks are processed independently** 

No Feedback mechanisms

**Problem:** 

### If $T_1 = T_2$ then $C_1 = C_2$



## Cipher Modes: Cipher Block Chaining (CBC)

#### Encrypt each block Ti with feeback from Ci-1

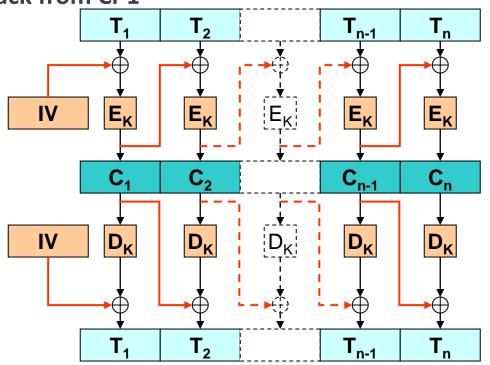
•  $C_i = E_K(T_i \oplus C_{i-1})$ 

#### Decrypt each block Ci with feedback from Ci-1

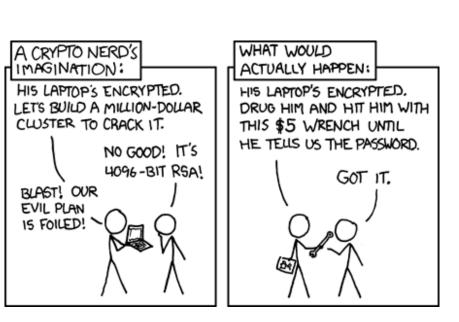
• Decryption:  $T_i = D_K(C_i) \oplus C_{i-1}$ 

#### First block uses an IV

- IV: Initialization Vector
- Random value
- Never reused for the same key
- May be sent in clear



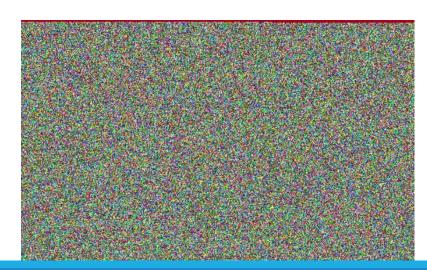
# ECB vs CBC: Pattern propagation



https://xkcd.com/538/

ECB

CBC

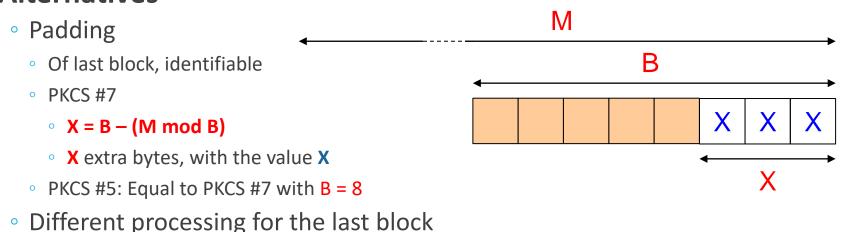


## ECB/CBC cipher modes: Trailing sub-block issues

#### Block cipher modes ECB and CBC require block-aligned inputs

Trailing sub-blocks need special treatment

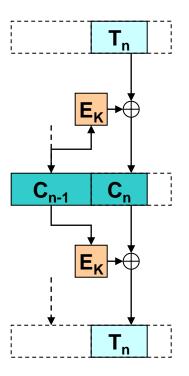
#### Alternatives



• Adds complexity

## ECB/CBC cipher modes: Handling trailing sub-blocks

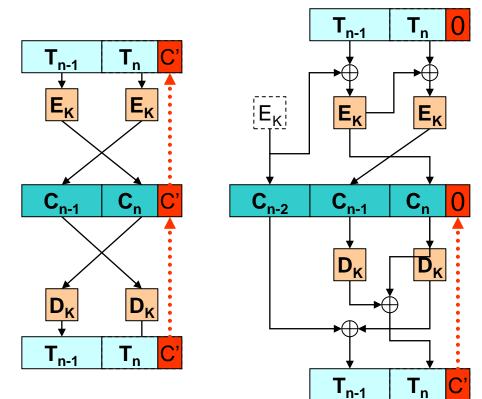
Sort of stream cipher



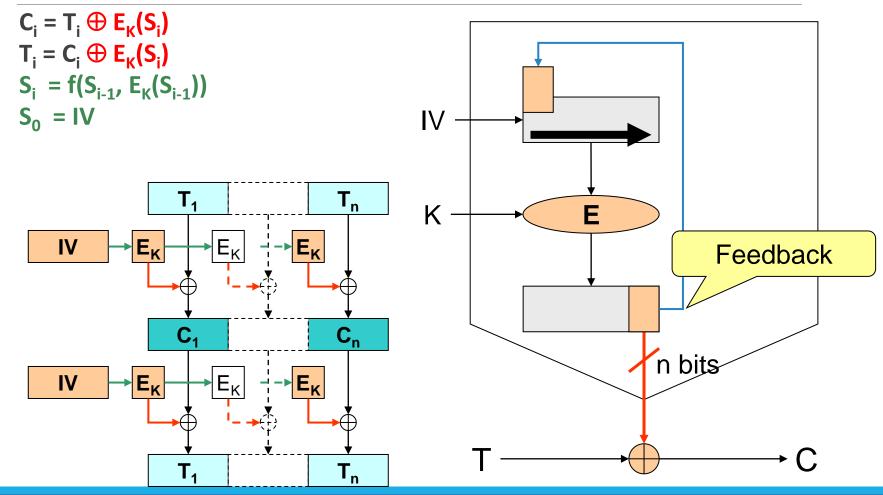
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## ECB/CBC cipher modes: Handling trailing sub-blocks

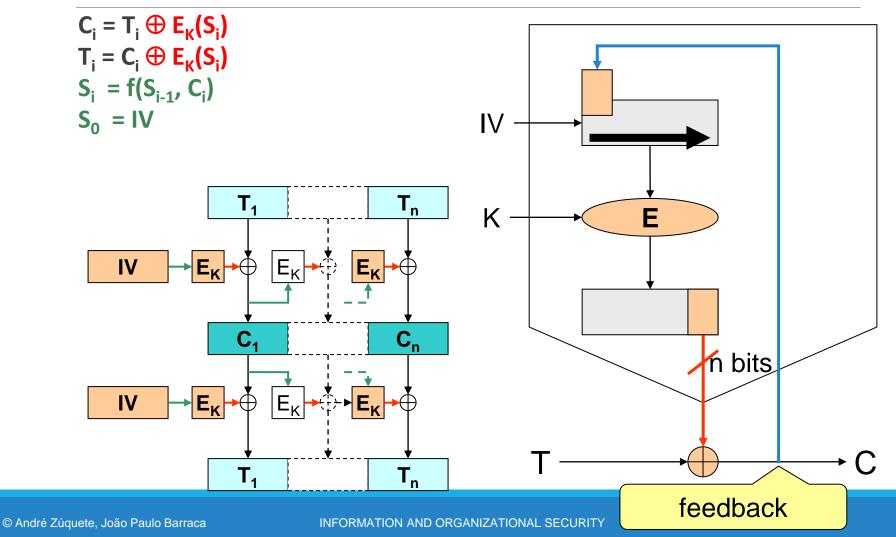
**Ciphertext stealing** 

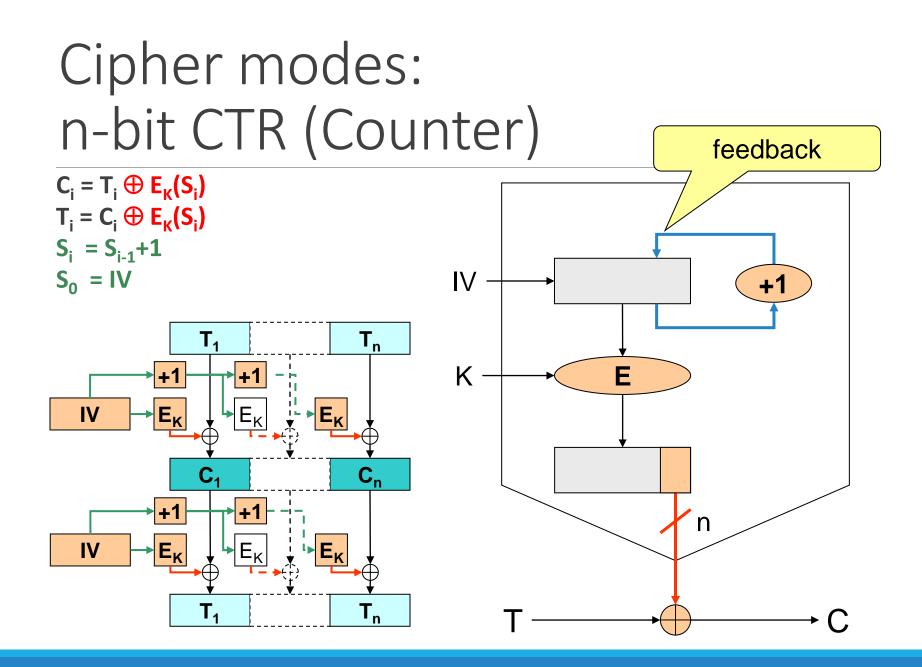


## Cipher modes: n-bit OFB (Output Feedback)

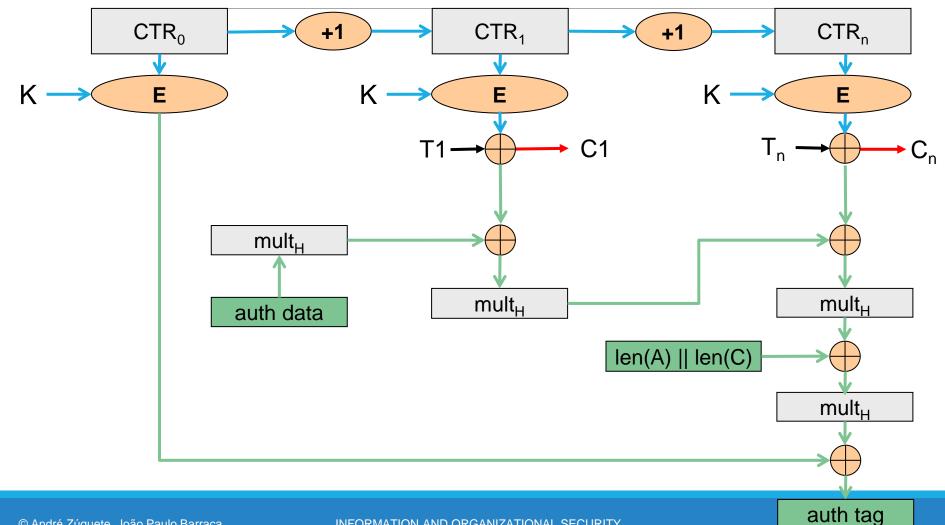


## Cipher modes: n-bit CFB (Ciphertext Feedback)





## Cipher modes: Galois with Counter Mode (GCM)



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## Cipher Modes: Comparison

	Block		Stream			
	ECB	СВС	OFB	CFB	CTR	GCM
Input pattern hiding		✓	1	✓	✓	✓
Confusion on the cipher input		✓		~	Secret Counter	Secret Counter
Same key for different messages	✓	~	Other IV	Other IV	Other IV	Other IV
Tampering difficulty	~	✓ ()				✓
Pre-processing			✓		✓	✓
Parallel processing Uniform Random Access	~	decrypt	With pre-proc	Decrypt	✓	✓
Error Propagation		Next Block		Next bits		detected
Capacity to recover from losses	Lost blocks	Lost blocks		lost multiple n-bits		detected

# Cipher modes:Security reinforcement

## **Multiple Encryption**

#### **Double encryption**

• Breakable with a meet-in-the-meddle attack in 2<sup>n+1</sup> attempts

- with 2 or more known plaintext blocks
- Using 2<sup>n</sup> blocks stored in memory ...
- No secure enough (theoretically)

### **Triple encryption (EDE)**

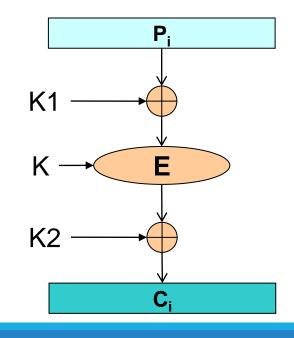
- $C_i = E_{K1}(D_{K2}(E_{K3}(T_i)))$   $Pi = D_{K3}(E_{K2}(D_{K1}(C_i)))$
- Usually  $K_1 = K_3$
- If  $K_1 = K_2 = K_3$ , then we get simple encryption

# Cipher modes:Security reinforcement

Whitening (DESX)

Simple and efficient technique to add confusion

 $C_{i} = E_{K}(K_{1} \oplus T_{i}) \oplus K_{2}$  $T_{i} = K_{1} \oplus D_{K}(K_{2} \oplus C_{i})$ 



## Asymmetric (Block) Ciphers

## Use key pairs

- One private key (personal, not transmittable)
- One public key, available to all

## Allow

- Confidentiality without any previous exchange of secrets
- Authentication
  - Of contents (data integrity)
  - Of origin (source authentication, or digital signature)

# Asymmetric (Block) Ciphers

## Disadvantages

Performance (usually very inefficient and memory consuming)

### **Advantages**

 N peers requiring pairwise, secret interaction -> N key pairs

### Problems

- Distribution of public keys (must be done before data is exchanged)
- Lifetime of key pairs (must expire)

# Asymmetric (block) ciphers

## **Approaches: complex mathematic problems**

- Discrete logarithms of large numbers
- Integer factorization of large numbers
- Knapsack problems

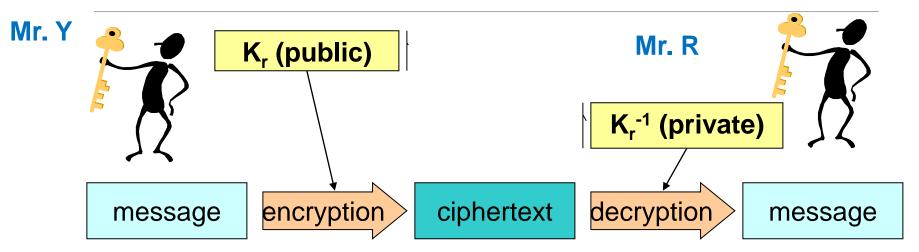
## **Most common algorithms**

- RSA
- ElGamal
- Elliptic curves (ECC)

### **Other techniques with asymmetric key pairs**

Diffie-Hellman (key agreement)

# Confidentiality w/ asymmetric ciphers



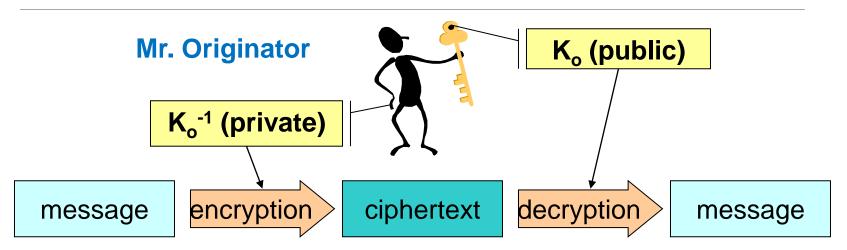
#### Only uses the keypair of the recipient

- C = E(K, P)  $P = D(K^{-1}, C)$
- Sending a confidential message to **R**, requires **Y** knowing **R** public key (**K**<sub>r</sub>)

#### No authentication

- R has no means to know who produced the ciphertext
- If K<sub>r</sub> is really public, then everybody can do it

# Source authentication w/ asymmetric ciphers



#### Only uses the keypair of the originator

- $C = E(K^{-1}, P)$  P = D(K, C);
- Only O knows K<sub>0</sub><sup>-1</sup>, which was used to produce the ciphertext

#### There is no confidentiality

- Knowing K<sub>o</sub> (public) allows to decrypt the ciphertext
- If K<sub>o</sub> is really public, everybody can do it

# RSA (Rivest, Shamir, Adelman) 1978

### **Computational complexity**

- Discrete logarithm
- Integer factoring

### **Key selection**

- Large n (hundreds or thousands of bits)
- n = p × q with p and q being large (secret) prime numbers
- Chose an e co-prime with  $(p-1) \times (q-1)$
- Compute d such that  $e \times d \equiv 1 \mod ((p-1) \times (q-1))$
- Discard p and q
- The value of d cannot be computed out of e and n
  - Only from p and q

coprime -> gcd(a, b) = 1
× -> multiplication
mod -> modulo operation
= -> modular congruence

## RSA Example

#### p = 5 q = 11 (prime numbers)

- **n** = p x q = 55
- (p-1) x (q-1) = 40

#### e = 3 (public key = e,n)

• Coprime of 40

#### d = 27 (private key = d,n)

• e x d ≡1 mod (40) -> (d x e) mod (40) = 1, (27 x 3) mod 40 = 1

For T = 26 (notice that T, C  $\in$  [0, n-1]) C = T<sup>e</sup> mod n = 26<sup>3</sup> mod 55 = 31 T = C<sup>d</sup> mod n = 31<sup>27</sup> mod 55 = 26

# ElGamal - 1984

Similar to RSA, but using only the discrete logarithm complexity

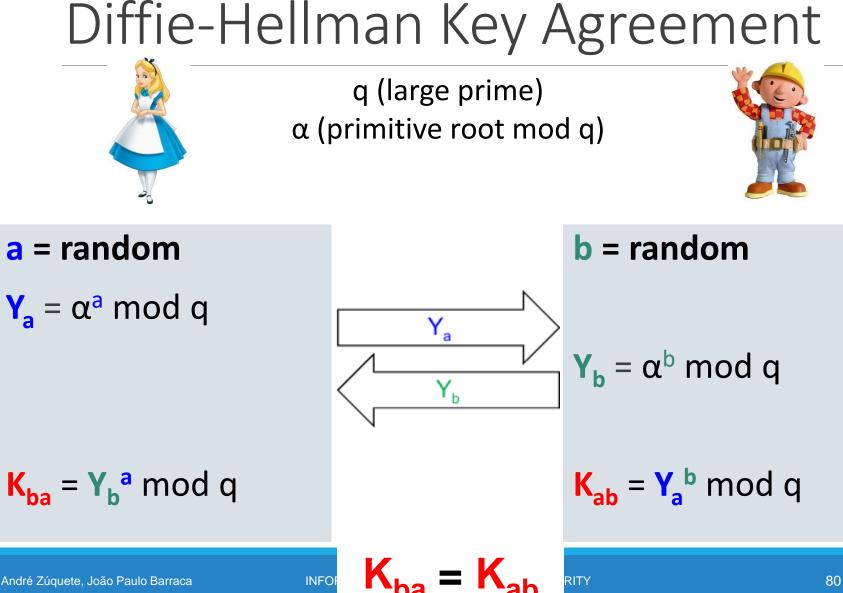
A variant is used for digital signatures (DSA and DSS)

**Operations and keys (for signature handling)** 

- $\beta = \alpha^{x} \mod p$   $K = (\beta, \alpha, p)$   $K^{-1} = (x, \alpha, p)$
- **k** random,  $\mathbf{k} \cdot \mathbf{k}^{-1} \equiv 1 \mod (p-1)$
- Signature of M:  $(\gamma, \delta)$   $\gamma = \alpha^k \mod p$   $\delta = k^{-1} (M x\gamma) \mod (p-1)$
- Validation of signature over M:  $\beta^{\gamma}\gamma^{\delta} \equiv \alpha^{M}$  (mod p)

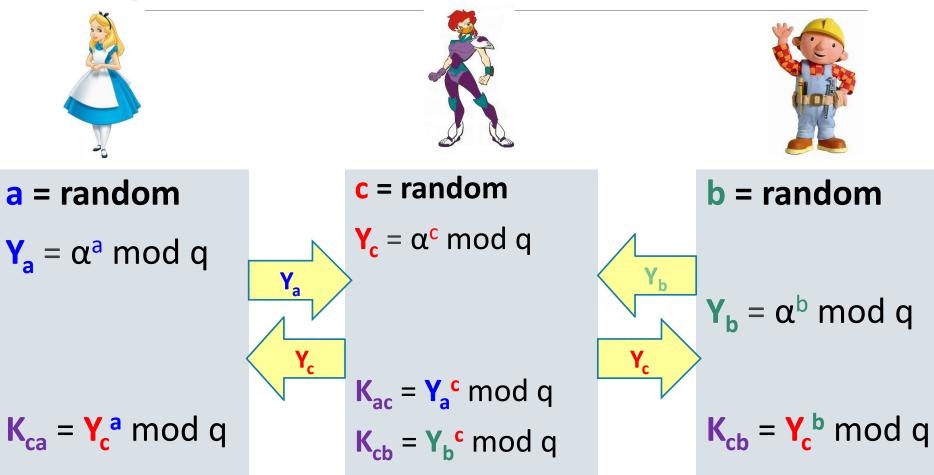
#### Problem

- $\,^{\circ}\,$  Knowing k reveals x out of  $\delta$
- k must be randomly generated and remain secret



80

# Diffie-Hellman Key Agreement: MitM attack



# Randomization of asymmetric encryptions

# Non-deterministic (unpredictable) result of asymmetric encryptions

- N encryptions of the same value, with the same key, should yield N different results
- **Goal:** prevent the trial & error discovery of encrypted values

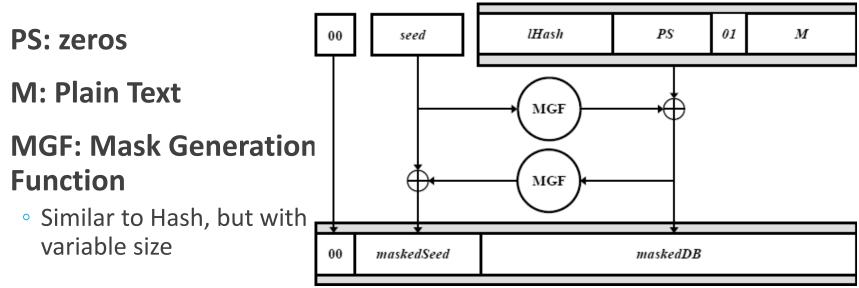
#### **Approaches**

- Concatenation of value to encrypt with two values
  - A fixed one (for integrity control)
  - A random one (for randomization)

### Randomization of asymmetric encryptions:OAEP (Optimal Asymmetric Encryption Padding)

**IHash: Digest over Label** 

seed: Random



# Performance Increase: Hybrid cipher

#### **Combine Symmetric with Asymmetric Cipher**

- Use the best of both worlds, while avoiding problems
- Asymmetric cipher: Uses public keys (but it's slow)
- Symmetric cipher: Fast (but with weak key exchange methods)

#### Method:

- 1. Obtain K<sub>pub</sub> from the receiver
- 2. Generate a random K<sub>sim</sub>
- 3. Calculate  $C_1 = E_{sim}(K_s, T)$
- 4. Calculate  $C_2 = E_{asim}(K_{pub}, K_s)$
- 5. Send  $C_1 + C_2$ 
  - C1 = Text encrypted with symmetric key
  - C2 = Symmeric key encrypted with the receiver public key
    - May also contain the IV

# Digest functions

#### Give a fixed-length value from a variable-length text

• Sort of text "fingerprint"

#### Produce very different values for similar texts

Cryptographic one-way hash functions

#### **Relevant properties:**

- Preimage resistance
  - Given a digest, it is unfeasible to find an original text producing it
- 2nd-preimage resistance
  - Given a text, it is unfeasible to find another one with the same digest
- Collision resistance
  - It is unfeasible to find any two texts with the same digest
  - Birthday paradox

# Digest functions: size

#### **Considering the similar, yet different texts:**

• T1: "Hello User\_A!", T2: "Hello User\_B!", T3: "Hello User\_XY!"

### Different algorithms will result in values with different dimension, but independent of the dimension of the text

- MD5:
  - T1: 70df836fdaf02e0dfc990f9139762541
  - T3: a08313b553d8bf53ca7457601a361bea
- SHA-1:
  - T1: f591aa1eabcc97fb39c5f422b370ddf8cb880fde
  - T3: c28b0520311e471200b397eaa55f1689c8866f25
- SHA-256:
  - $\circ \ \ T1: 9649d8c0d25515a239ec8ec94b293c8868e931ad318df4ccd0dffd67aff89905$
  - T3: 8fc49cde23d15f8b9b1195962e9ba517116f45661916a0f199fcf21cb686d852

# Digest functions: size

#### Considering the similar, yet different texts:

• T1: "Hello User\_A!", T2: "Hello User\_B!", T3: "Hello User\_XY!"

#### A small change in the text (1 bit) results in a completely different result

- MD5:
  - T1: 70df836fdaf02e0dfc990f9139762541
  - T2: c32e0f62a7c9c815063d373acac80c37
- SHA-1:
  - T1: f591aa1eabcc97fb39c5f422b370ddf8cb880fde
  - T2: bab31eb62f961266758524071a7ad8221bc8700b
- SHA-256:
  - T1: 9649d8c0d25515a239ec8ec94b293c8868e931ad318df4ccd0dffd67aff89905
  - T2: e663a01d3bec4f35a470aba4baccece79bf484b5d0bffa88b59a9bb08707758a

# Digest functions

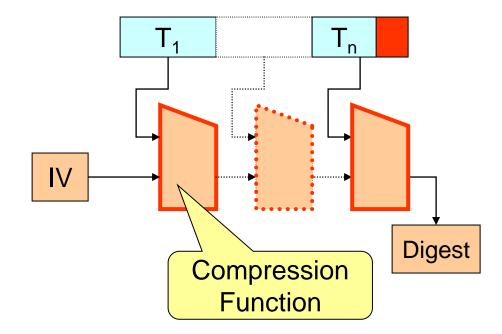
### **Approaches**

- Collision-resistant, one-way compression functions
- Merkle-Damgård construction
  - Iterative compression
  - Length padding

### **Most common algorithms**

- MD5 (128 bits)
  - No longer secure! It's easy to find collisions!
- SHA-1 (Secure Hash Algorithm, 160 bits)
  - Also no longer secure ... (collisions found in 2017)
- SHA-2, aka SHA-256/SHA-512, SHA-3

# Digest functions



# Message Integrity Code (MIC)

#### Provide the capability to detect changes by devices

- Communication/storage errors
- From a random process or without control

#### Send: Calculate MIC and send T + MIC

• T = Text, MIC = digest(T)

#### Receive: Receive data (T') and check if D(T) = MIC

- Calculate S'=digest(T')
- Validate if S(T') = MIC

#### Doesn't protect from planned changes to the text

Attacker can manipulate T into T" and calculate a new MIC"

### Message Authentication Codes (MAC)

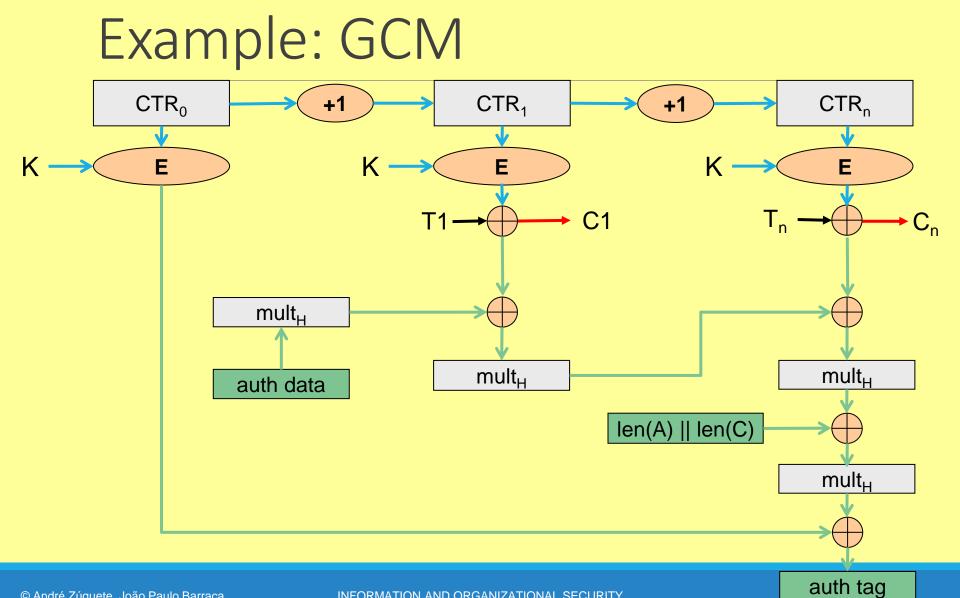
#### Hash, or digest, computed with a key

• Only key holders can generate/validate the MAC

# Used to authenticate messages $M' = M \mid MAC(M)$ F(K) M Mac =2

F(K)

MAC '



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# Message Authentication Codes (MAC):Approaches

### **Encryption of an ordinary digest**

• Using, for instance, a symmetric block cipher

Using encryption with feedback & error propagation

• ANSI X9.9 (or DES-MAC) with DES CBC (64 bits)

### Adding a key to the hashed data

- Keyed-MD5 (128 bits)
  - MD5(K, keyfill, text, K, MD5fill)
- HMAC (output length depends on the function H used)
  - H(K, opad, H(K, ipad, text))
  - ipad = 0x36 B times opad = 0x5C B times
    - HMAC-MD5, HMAC-SHA, etc.

# Encryption + Authentication

Allows verifying integrity before (the longer) decryption

#### **Encrypt-and-MAC: MAC is computed from plaintext**

- MAC is not encrypted
- May give information regarding original text (if similar to other)

### **MAC-then-Encrypt: MAC is computed from plaintext**

- MAC is encrypted
- Requires full decryption before MAC is validated

BAD

# **Digital Signatures**

### Authenticate the contents of a document

Ensure its integrity (It was not changed)

#### Authenticate its author

Ensure the identity of the creator/originator

### Prevent repudiation of creating a content

- Genuine authors cannot deny authorship
  - Only the author could have generated a given signature
  - Note: Author is the creator of a content, not who sends the content

# **Digital Signatures**

### **Approaches**

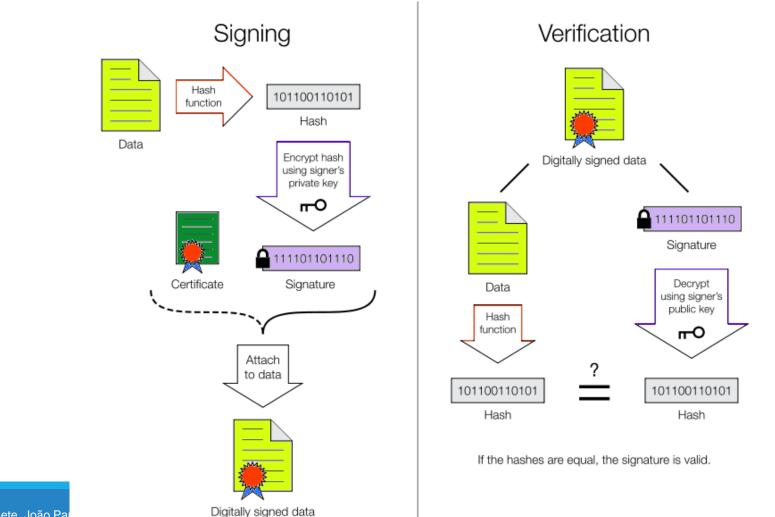
- Asymmetric encryption
- Digest functions (only for performance)

### Signing: $A_x(doc) = info + E(K_x^{-1}, digest(doc + info))$ info associated with $K_x$

Verification:

### $D(K_x, A_x(doc)) \equiv digest(doc + info)$

## Signing / verification diagrams



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### Digital signature on a mail: Multipart content, signature w/ certificate

From - Fri Oct 02 15:37:14 2009

[...]
Date: Fri, 02 Oct 2009 15:35:55 +0100
From: =?ISO-8859-1?Q?Andr=E9\_Z=FAquete?= <andre.zuquete@ua.pt>
Reply-To: andre.zuquete@ua.pt
Organization: IEETA / UA
MIME-Version: 1.0
To: =?ISO-8859-1?Q?Andr=E9\_Z=FAquete?= <andre.zuquete@ua.pt>
Subject: Teste
Content-Type: multipart/signed; protocol="application/x-pkcs7-signature"; micalg=sha1; boundary="-----ms05040507010101502050101"

This is a cryptographically signed message in MIME format.

-----ms050405070101010502050101 Content-Type: multipart/mixed; boundary="------060802050708070409030504"

This is a multi-part message in MIME format. -----060802050708070409030504 Content-Type: text/plain; charset=ISO-8859-1 Content-Transfer-Encoding: quoted-printable

Corpo do mail

MIAGCSqGSIb3DQEHAqCAMIACAQExCzAJBgUrDgMCGgUAMIAGCSqGSIb3DQEHAQAAoIIamTCC BUkwggSyoAMCAQICBAcniaEwDQYJKoZIhvcNAQEFBQAwdTELMAkGA1UEBhMCVVMxGDAWBgNV [...]

KoZlhvcNAQEBBQAEgYCofks852BV77NVuww53vSxO1Xtl2JhC1CDlu+tcTPoMD1wq5dc5v40 Tgsaw0N8dqgVLk8aC/CdGMbRBu+J1LKrcVZa+khnjjtB66HhDRLrjmEGDNttrEjbqvpd2QO2 vxB3iPTlU+vCGXo47e6GyRydqTpbq0r49Zqmx+IJ6Z7iigAAAAAAA==

-----ms050405070101010502050101--

## Blind signatures

#### Signatures made by a "blinded" signer

- Signer cannot observe the signed contents
- Similar to a handwritten signature on an envelope containing a document and a carbon-copy sheet

# Useful for ensuring anonymity of the signed information holder, while the signed information provides some extra functionality

- Signer X knows someone who requires a signature (Y)
- X blinds T<sub>1</sub> into T<sub>2</sub>, and Y afterwards transforms it into a signature over T<sub>2</sub>
   T<sub>2</sub> = blind(b<sub>y</sub>, T<sub>1</sub>)
- Requester Y can present T<sub>2</sub> signed by X
  - But it cannot change T<sub>2</sub>
  - X cannot link T<sub>2</sub> to the T<sub>1</sub> that it observed when blinding

# Chaum Blind Signatures w/ RSA

### Blinding

- Random blinding factor K
- $\mathbf{k} \times \mathbf{k}^{-1} \equiv 1 \pmod{N}$
- **m'** = **k**<sup>e</sup> x m mod N

### **Ordinary signature (encryption w/ private key)**

• Ax (**m'**) = (**m'**)<sup>d</sup> mod N

### Unblinding

•  $A_x(m) = k^{-1} \times A_x(m') \mod N$ 

# Key Derivation

#### **Cipher algorithms require fixed dimension keys**

• 56, 128, 256... bits

#### It's needed to derive keys from multiple sources

- Shared secrets
- Passwords generated by humans
- PIN codes and small length secrets

#### **Original source may have low entropy**

- Reduces the difficulty of a brute force attack
- Although we must have some strong relation into a useful key

#### Sometimes it's needed to generate multiple keys from the same material

• While not allowing to find the material (a password) from the key

# Key Derivation - Purposes

# Key reinforcement: Increase the security of a password

- Usually defined by humans
- Making dictionary attacks impractical

### Key expansion: Increase the dimension of a key

- Expansion to a size that suits the algorithm
- Eventually derive other related keys for other algorithms (MAC)

# Key Derivation

#### Key derivation requires the existence of:

- A salt which makes the derivation unique
- A difficult problem
- A chosen level of complexity

**Computational difficulty:** Transformation will require the use of relevant computational resources

# **Memory difficulty:** Transformation allows relevant storage resources

• Limits attacks using dedicated hardware accelerators

# Key Derivation: PKBDF2

#### **Password Based Key Derivation Function 2**

#### Produces a key from a password, with a chosen difficulty

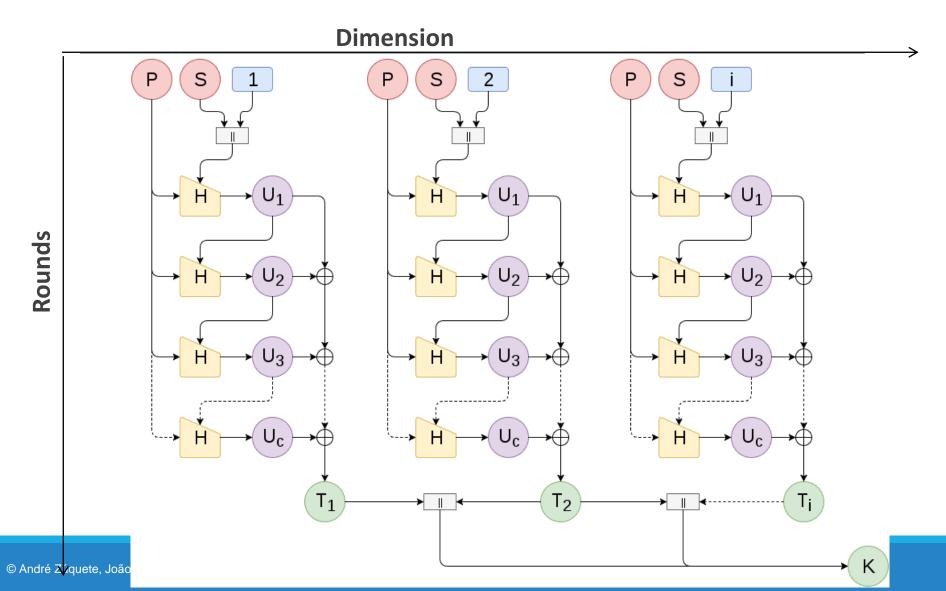
#### K = PBKDF2(PRF, Salt, rounds, password, dim)

- PRF: Pseudo-Random-Function: A digest
- Salt: a random value
- Rounds: the computational cost (tens or hundreds of thousands)
- Dim: the size of the result required

### **Operation: calculates ROUNDS x DIM operations from the PRF using the SALT and PASSWORD**

• Larger number of rounds will increase the cost

# Key Derivation: PBKDF2



# Key Derivation: scrypt

Produces a key with a chosen storage cost

#### K = scrypt(password, salt, n, p, dim, r, hLen, Mflen)

- Password: a secret
- Salt: a random value
- N: the cost parameter
- P: the parallelization parameter.  $p \le (2^{32}-1) * hLen / MFLen$
- Dim: the size of the result
- R: the size of the blocks to use (default is 8)
- hLen: the size of the digest function (32 for SHA256)
- Mflen: bytes in the internal mix (default is 8 x R)

## Key Derivation: scrypt

