

# Cryptography



## Cryptography: terminology (1/2)

- ▷ Cryptography
  - ♦ Art or science of hidden writing
    - from Gr. *kryptós*, hidden + *graph*, r. of *graphein*, to write
  - ♦ It was initially used to maintain the confidentiality of information
  - ♦ Steganography
    - from Gr. *steganós*, hidden + *graph*, r. of *graphein*, to write
- ▷ Cryptanalysis
  - ♦ Art or science of breaking cryptographic systems or encrypted information
- ▷ Cryptology
  - ♦ Cryptography + cryptanalysis



## Cryptography: terminology (2/2)

### ▷ Cipher

- Specific cryptographic technique

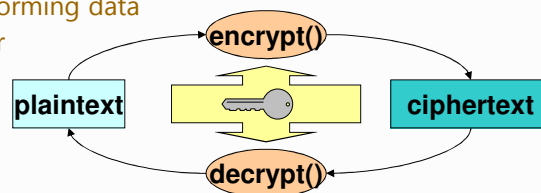
### ▷ Cipher operation

**Encryption:** plaintext (or cleartext) → ciphertext (or cryptogram)

**Decryption:** ciphertext → plaintext

**Algorithm:** way of transforming data

**Key:** algorithm parameter



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## Use cases (symmetric cryptography)

### ▷ Self-protection with key $K$

- Alice encrypts plaintext  $P$  with key  $K$   
 $A: C = \{P\}_K$
- Alice decrypts cryptogram  $C$  with key  $K$   
 $A: P' = \{C\}_K$
- $P'$  should be equal to  $P$  (requires checking)

### ▷ Secure communication with key $K$

- Alice encrypts plaintext  $P$  with key  $K$   
 $A: C = \{P\}_K$
- Bob decrypts  $C$  with key  $K$   
 $B: P' = \{C\}_K$
- $P'$  should be equal to  $P$  (requires checking)



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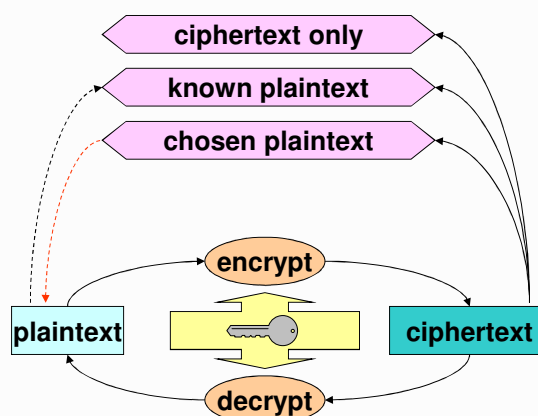
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## Cryptanalysis: goals

- ▷ Discover original plaintext
  - ♦ Which originated a given ciphertext
- ▷ Discover a cipher key
  - ♦ Allows the decryption of ciphertexts created with the same key
- ▷ Discover the cipher algorithm
  - ♦ Or an equivalent algorithm
  - ♦ Usually algorithms are not secret, but there are exceptions
    - Lorenz, A5 (GSM), RC4 (WEP), Crypto-1 (Mifare)
    - Algorithms for DRM (Digital Rights Management)
  - ♦ Reverse engineering



## Cryptanalysis attacks: approaches



# Cryptanalysis attacks: approaches

## ▷ Brute force

- ♦ Exhaustive search along the key space until finding a suitable key
- ♦ Usually infeasible for a large key space
  - e.g.  $2^{128}$  random keys (or keys with 128 bits)
  - Randomness is fundamental!

## ▷ Cleaver attacks

- ♦ Reduce the search space to a smaller set of potential candidates



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# Size matters!

- ▷  $2^{32}$ 
  - ♦ IPv4 address space
  - ♦ World population
  - ♦ Years for the Sun to become a white dwarf
- ▷  $2^{128}$ 
  - ♦ IPv6 address space
- ▷  $2^{166}$ 
  - ♦ Earth atoms
- ▷  $2^{265}$ 
  - ♦ Hydrogen atoms in the known universe
- ▷  $2^{1024}$  and beyond
  - ♦ Only cryptography uses them



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# Ciphers: evolution of technology

## Manual

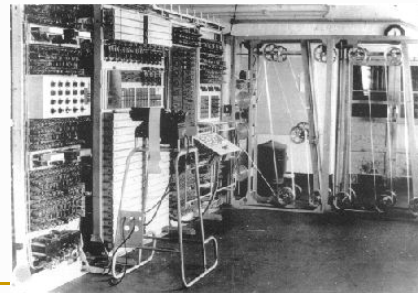
- Simple transposition or substitution algorithms

## Mechanic

- From XIX cent.
  - Enigma machine
  - M-209 Converter
- More complex substitution algorithms

## Informatics

- Appear with computers
- Highly complex substitution algorithms
- Mathematical algorithms



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# Ciphers: basic types (1/3)

## Transposition

- Original cleartext is scrambled  
**O**nexcl **r**aatre **i**lriad **g**ctsm **i**lesb
- Block permutations  
(13524) → **b**oklc **p**ruem **t**toai **n**s



O	N	E	X	C	L
R	A	A	T	R	E
I	L	R	I	A	D
G	C	T	S	M	
I	L	E	S	B	

## Substitution

- Each original symbol is replaced by another
  - Original symbols were letters, digits and punctuation
  - Actually they are blocks of bits
- Substitution strategies
  - Mono-alphabetic (one→one)
  - Polyalphabetic (many one→one)
  - Homophonic (one→many)



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## Ciphers: basic types (2/3): Mono-alphabetic

- ▷ Use a single substitution alphabet
  - With  $\# \alpha$  elements
- ▷ Examples
  - Additive (translation)
    - $\text{crypto-symbol} = (\text{symbol} + \text{key}) \bmod \# \alpha$
    - $\text{symbol} = (\text{crypto-symbol} - \text{key}) \bmod \# \alpha$
    - Possible keys =  $\# \alpha$
    - Caesar Cipher (ROT-x)
  - With sentence key
 

ABCDEFGHIJKLMNOPQRSTUVWXYZ  
 QWERTYUIOPASDFGHJKLZXCVB

Possible keys =  $\# \alpha ! \rightarrow 26! \approx 2^{88}$
- ▷ Problems
  - Reproduce plaintext pattern
    - Individual characters, digrams, trigrams, etc.
  - Statistical analysis facilitates cryptanalysis
    - "The Gold Bug", Edgar Allan Poe

```
53###305))6*;4826)4+. )
4#);806*;48;860))85;1#
(:;#*8;83(88)5*+;46(;8
8*96*?;8)*#(;485);5*+2
:;*(;4956*2(5*-4)88*;4
069285);)6;8)4#;1(#9;
48081;8:8;1;48;85;4)48
5+528806*81(#9;48;(88;
4(#?34;48)4#;161;:188;
#?;
```

A good glass in the  
 bishop's hostel in the  
 devil's seat fifty-one  
 degrees and thirteen  
 minutes northeast and  
 by north main branch  
 seventh limb east side  
 shoot from the left eye  
 of the death's-head a  
 bee line from the tree  
 through the shot forty  
 feet out



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## Ciphers: basic types (3/3): Polyalphabetic

- ▷ Use  $N$  substitution alphabets
  - Periodical ciphers, with period  $N$
- ▷ Example
  - Vigenère cipher
- ▷ Problems
  - Once known the period, are as easy to cryptanalyze as  $N$  mono-alphabetic ones
    - The period can be discovered using statistics
    - Kasiski method
      - Factoring of distances between equal ciphertext blocks
    - Coincidence index
      - Factoring of self-correlation offsets that yield higher coincidences



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## Vigenère cipher (or the Vigenère square)

	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z
a	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
b	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A
c	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B
d	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C
e	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D
f	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E
g	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F
h	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G
i	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H
j	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I
k	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J
l	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K
m	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L
n	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M
o	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N
p	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O
q	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P
r	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q
s	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R
t	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S
u	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T
v	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U
w	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V
x	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W
y	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X
z	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y

- ▶ Example of encryption of character **M** with key **S** yielding cryptogram **E**
  - Decryption is the opposite, **E** and **S** yield **M**



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## Cryptanalysis of a Vigenère cryptogram: Example (1/2)

- ▶ Plaintext:  
Eles não sabem que o sonho é uma constante da vida  
tão concreta e definida como outra coisa qualquer,  
como esta pedra cinzenta em que me sento e descanso,  
como este ribeiro manso, em serenos sobressaltos  
como estes pinheiros altos
- ▶ Cipher with the Vigenère square and key "poema"  
plaintext elesnaosabemqueosonhoemaconstantedavidataoconcretaedefinida  
key poemapoemapoemapoemapoemapoemapoemapoemapoemapoemapoema  
cryptogram tzienpcwmbtaugedgszhdsyyarcetpboxqdpjmpaiosocqvqtpshqfxbmpa

### ▶ Kasiski test

- With text above:
- With the complete poem:

mpa	$20 = 2 \times 2 \times 5$
tp	$20 = 2 \times 2 \times 5$

$175 = 5 \times 5 \times 7$	1
$105 = 3 \times 5 \times 7$	3
$35 = 5 \times 7$	1
$20 = 2 \times 2 \times 5$	4



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## Cryptanalysis of a Vigenère cryptogram: Example (2/2)

### ► Coincidence index (with full poem)

D	I	F(%)	D	I	F(%)	D	I	F(%)	D	I	F(%)	D	I	F(%)	D	I	F(%)
1	6	3.2	31	9	5.7	61	1	0.8	91	4	4.1	121	4	5.9	151	1	2.6
2	6	3.2	32	7	4.5	62	5	3.9	92	0	0.0	122	3	4.5	152	2	5.4
3	5	2.7	33	6	3.8	63	6	4.8	93	3	3.1	123	0	0.0	153	0	0.0
4	7	3.8	34	5	3.2	64	6	4.8	94	2	2.1	124	3	4.6	154	0	0.0
5	15	8.3	35	17	11.0	65	11	8.3	95	3	3.7	125	7	10.9	155	5	14.7
6	3	1.6	36	5	3.3	66	7	5.7	96	2	2.2	126	1	1.6	156	0	0.0
7	6	3.3	37	4	2.6	67	6	4.9	97	2	2.2	127	1	1.6	157	1	3.1
8	5	2.8	38	4	2.6	68	6	5.0	98	2	2.2	128	2	3.3	158	0	0.0
9	10	5.6	39	7	4.7	69	5	4.2	99	4	4.4	129	2	3.3	159	1	3.3
10	6	3.4	40	14	9.4	70	14	11.8	100	2	2.2	130	6	10.2	160	3	10.3
11	8	4.5	41	5	3.4	71	5	4.2	101	0	0.0	131	1	1.7	161	0	0.0
12	6	3.4	42	6	4.1	72	6	5.1	102	6	6.9	132	4	7.0	162	0	0.0
13	6	3.4	43	5	3.4	73	7	6.0	103	2	2.3	133	2	3.6	163	0	0.0
14	7	4.0	44	6	4.1	74	7	6.1	104	6	7.1	134	1	1.8	164	1	4.0
15	11	6.3	45	5	3.5	75	4	3.5	105	10	11.9	135	4	7.4	165	0	0.0
16	10	5.8	46	3	2.1	76	3	2.7	106	4	4.8	136	3	5.7	166	1	4.3
17	6	3.5	47	7	4.9	77	1	0.9	107	3	3.7	137	0	0.0	167	2	9.1
18	2	1.2	48	2	1.4	78	9	8.1	108	3	3.7	138	2	3.9	168	0	0.0
19	8	4.7	49	10	7.1	79	8	7.3	109	2	2.5	139	4	8.0	169	1	5.0
20	23	13.6	50	10	7.2	80	7	6.4	110	9	11.4	140	2	4.3	170	2	10.5
21	4	2.4	51	10	7.2	81	5	4.6	111	2	2.6	141	3	6.2	171	0	0.0
22	3	1.8	52	4	2.9	82	6	5.6	112	4	5.2	142	1	2.1	172	0	0.0
23	7	4.2	53	3	2.2	83	3	2.8	113	3	3.9	143	3	6.5	173	0	0.0
24	9	5.5	54	6	4.4	84	2	1.9	114	5	6.7	144	4	8.9	174	0	0.0
25	12	7.3	55	16	11.9	85	8	7.2	115	8	10.8	145	7	15.9	175	3	21.4
26	6	3.7	56	3	2.3	86	6	5.8	116	4	5.5	146	2	4.7	176	0	0.0
27	6	3.7	57	2	1.5	87	4	3.9	117	3	4.2	147	1	2.4	177	1	8.3
28	6	3.7	58	2	1.5	88	2	2.0	118	2	2.8	148	0	0.0	178	0	0.0
29	7	4.4	59	5	3.8	89	5	5.0	119	3	4.3	149	0	0.0	179	0	0.0
30	9	5.7	60	7	5.4	90	9	9.1	120	3	4.3	150	1	2.6	180	2	22.2



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## Rotor Machines (1/3)



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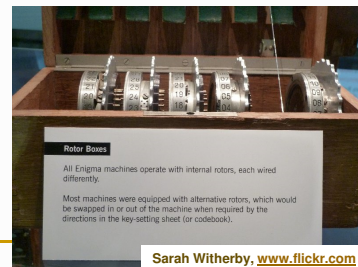
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## Rotor machines (2/3)

- ▷ Rotor machines implement complex polyalphabetic ciphers
  - ♦ Each rotor contains a permutation
    - Same as a set of substitutions
  - ♦ The position of a rotor implements a substitution alphabet
  - ♦ Spinning of a rotor implements a polyalphabetic cipher
  - ♦ Stacking several rotors and spinning them at different times adds complexity to the cipher
- ▷ The cipher key is:
  - ♦ The set of rotors used
  - ♦ The relative order of the rotors
  - ♦ The position of the spinning ring
  - ♦ The original position of all the rotors
- ▷ Symmetrical (two-way) rotors allow decryption by “double encryption”
  - ♦ Using a reflection disk (half-rotor)



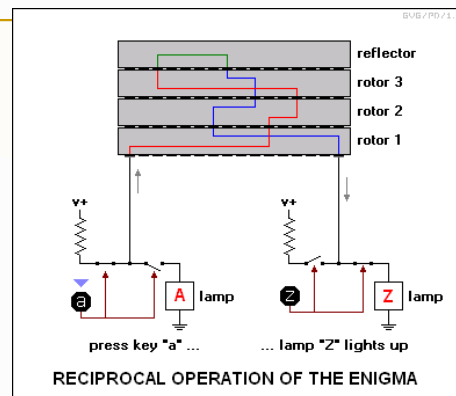
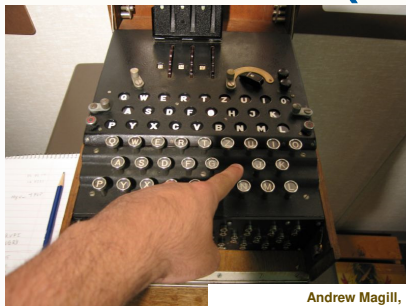
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## Rotor machines (3/3)



- ▷ Reciprocal operation with reflector
  - ♦ Sending operator types “A” as plaintext and gets “Z” as ciphertext, which is transmitted
  - ♦ Receiving operator types the received “Z” and gets the plaintext “A”
  - ♦ No letter could encrypt to itself !



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# Enigma

- ▷ WWII German rotor machine
  - ♦ Many models used
- ▷ Initially presented in 1919
  - ♦ Enigma I, with 3 rotors
- ▷ Several variants where used
  - ♦ With different number of rotors
  - ♦ With patch cord to permute alphabets
- ▷ Key settings distributed in codebooks



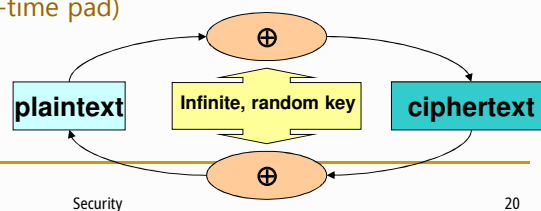
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# Cryptography: theoretical analysis

- ▷ Plaintext space
  - ♦ Set of all possible plaintext messages ( $M$ )
- ▷ Ciphertext space
  - ♦ Set of all possible ciphertext values ( $C$ )
- ▷ Key space
  - ♦ Set of all possible key values for a given algorithm ( $K$ )
- ▷ Perfect (information-theoretical) security
  - ♦ Given  $c_j \in C$ ,  $p(m_i, k_j) = p(m_i)$
  - ♦  $\#K \geq \#M$
  - ♦ Vernam cipher (one-time pad)



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## Cryptography: practical approaches (1/4)

### ▷ Theoretical security vs. practical security

- ♦ Expected use  $\neq$  practical exploitation
- ♦ Defective practices can introduce vulnerabilities
  - Example: reuse of keys

### ▷ Computational security

- ♦ Security is measured by the computational complexity of break-in attacks
  - Using brute force
- ♦ Security bounds:
  - Cost of cryptanalysis
  - Availability of cryptanalysis infra-structure
  - Lifetime of ciphertext



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## Cryptography: practical approaches (2/4)

### ▷ 5 Shannon criteria

- ♦ The amount of offered secrecy
  - e.g. key length
- ♦ Complexity of key selection
  - e.g. key generation, detection of weak keys
- ♦ Implementation simplicity
- ♦ Error propagation
  - Relevant in error-prone environments
  - e.g. noisy communication channels
- ♦ Dimension of ciphertexts
  - Regarding the related plaintexts



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## Cryptography: practical approaches (3/4)

### ▷ Confusion

- ♦ Complex relationship between the key, plaintext and the ciphertext
  - Output bits (ciphertext) should depend on the input bits (plaintext + key) in a very complex way

### ▷ Diffusion

- ♦ Plaintext statistics are dissipated in the ciphertext
  - If one plaintext bit toggles, then the ciphertext changes substantially, in an unpredictable or pseudorandom manner
- ♦ Avalanche effect



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## Cryptography: practical approaches (4/4)

### ▷ Always assume the worst case

- ♦ Cryptanalysts knows the algorithm
  - Security lies in the key
- ♦ Cryptanalysts know/have many ciphertext samples produced with the same algorithm & key
  - Ciphertext is not secret!
- ♦ Cryptanalysts partially know original plaintexts
  - As they have some idea of what they are looking for
  - Know-plaintext attacks
  - Chosen-plaintext attacks



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## Cryptographic robustness

- ▷ The robustness of algorithms is their resistance to attacks
  - ♦ No one can evaluate it precisely
    - Only speculate or demonstrate using some other robustness assumptions
  - ♦ They are robust until someone breaks them
  - ♦ There are public guidelines with what should/must not be used
    - Sometimes anticipating future problems
- ▷ Public algorithms without known attacks are likely to be more robust
  - ♦ More people looking for weaknesses
- ▷ Algorithms with longer keys are likely to be more robust
  - ♦ And usually slower ...



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## Cryptographic guidelines

- ▷ [Guideline for Using Cryptographic Standards in the Federal Government: Cryptographic Mechanisms](#), NIST Special Publication 800-175B, August 2016
- ▷ [Cryptographic Storage Cheat Sheet](#), OWASP Cheat Sheets (last revision: 06/18/2018)
- ▷ [Guidelines on cryptographic algorithms usage and key management](#), European Payments Council, EPC342-08 Version 7.0, 4 November, 2017
- ▷ [Algorithms, Key Size and Protocols Report](#), ECRYPT – Coordination & Support Action, Deliverable D5.4, H2020-ICT-2014 Project 645421, 28 February, 2018

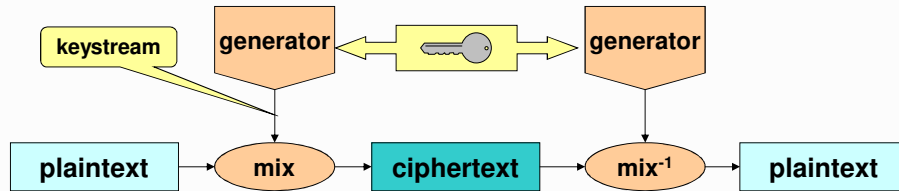


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## Stream ciphers (1/2)



- ▷ Mixture of a keystream with the plaintext or ciphertext
  - Random keystream (Vernam's one-time pad)
  - Pseudo-random keystream (produced by generator using a finite key)
- ▷ Reversible mixture function
  - e.g. bitwise XOR
  - $C = P \oplus ks$        $P = C \oplus ks$
- ▷ Polyalphabetic cipher
  - Each keystream symbol defines an alphabet



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## Stream ciphers (2/2)

- ▷ Keystream may be infinite but with a finite period
  - The period depends on the generator
- ▷ Practical security issues
  - Each **keystream** should be used only **once!**
    - Otherwise, the sum of cryptograms yields the sum of plaintexts
 
$$C1 = P1 \oplus Ks, C2 = P2 \oplus Ks \rightarrow C1 \oplus C2 = P1 \oplus P2$$
  - **Plaintext length** should be **smaller** than the **keystream period**
    - Total keystream exposure under know/chosen plaintext attacks
    - Keystream cycles help the cryptanalysts knowing plaintext samples
  - Integrity control is mandatory
    - No diffusion! (only confusion)
    - Ciphertexts can easily be changed deterministically

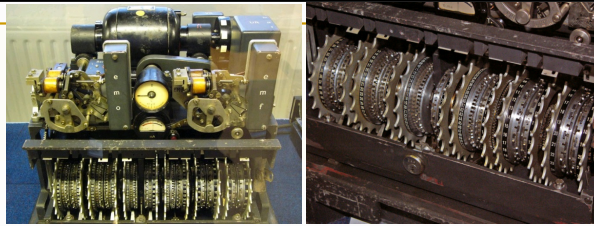


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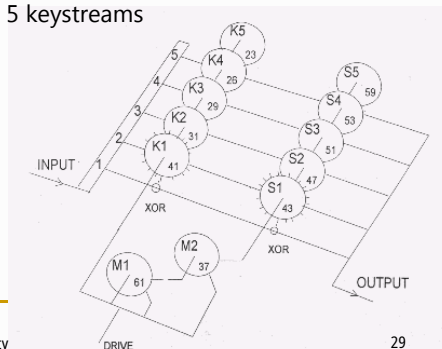
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## Lorenz (Tunny)



- ▷ 12-Rotor stream cipher
  - ♦ Used by the German high-command during the 2<sup>nd</sup> WW
  - ♦ Implements a stream cipher
    - Each 5-bit character is mixed with 5 keystreams
- ▷ Operation
  - ♦ 5 regularly stepped ( $\chi$ ) wheels
  - ♦ 5 irregularly stepped ( $\psi$ ) wheels
    - All or none stepping
  - ♦ 2 motor wheels
    - For stepping the  $\psi$  wheels
  - ♦ Number of steps in all wheels is relatively prime



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## Cryptanalysis of Tunny in Bletchley Park (1/4)

- ▷ They didn't know Lorenz internal structure
  - ♦ They observed one only at the end of the war
  - ♦ They knew about them because they could get 5-bit encrypted transmissions
    - Using the 32-symbol Baudot code instead of Morse code

LETTERS	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	CARRIAGE RETURN	LINE FEED	LETTERS	FIGURES	SPACE	ALL OTHERS
FIGURES	1	2	3	4	5	6	7	8	9	0	.	,	;	:	+	=	-	/	>	<	!	@	#	\$	%	^	&	*	~			
CODE ELEMENTS	1	2	3	4	5	6	7	8	9	0	.	,	;	:	+	=	-	/	>	<	!	@	#	\$	%	^	&	*	~			



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## Cryptanalysis of Tunny in Bletchley Park (2/4)

### ▷ The mistake (30 August 1941)

- ♦ A German operator had a long message (~4,000) to send
  - He set up his Lorenz and sent a 12 letter indicator (wheel setup) to the receiver
  - After ~4,000 characters had been keyed, by hand, the receiver said "send it again"
- ♦ The operator resets the machine to the same initial setup
  - Same keystream! Absolutely forbidden!
- ♦ The sender began to key in the message again (by hand)
  - But he typed a slightly different message!
- $C = M \oplus Ks$
- $C' = M' \oplus Ks \rightarrow M' = C \oplus C' \oplus M \rightarrow \text{text variations}$
- If you know part of the initial text, you can find the variations



## Cryptanalysis of Tunny in Bletchley Park (3/4)

### ▷ Breakthrough

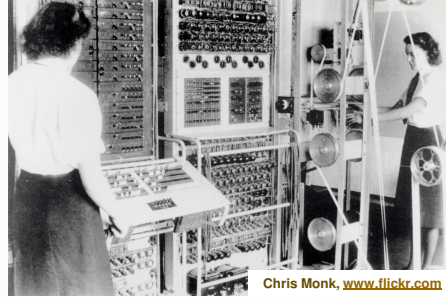
- ♦ Messages began with a well known SPRUCHNUMMER — "msg number"
  - The first time the operator keyed in **S P R U C H N U M M E R**
  - The second time he keyed in **S P R U C H N R**
  - Thus, immediately following the **N** the two texts were different!
- ♦ Both messages were sent to John Tiltman at Bletchley Park, which was able to fully decrypt them using an additive combination of the messages (called *Depths*)
  - The 2nd message was ~500 characters shorter than the first one
  - Tiltman managed to discover the correct message for the 1st ciphertext
- ♦ They got for the 1st time a long stretch of the Lorenz keystream
  - They did not know how the machine did it, ...
  - ... but they knew that this was what it was generating!





## Cryptanalysis of Tunny in Bletchley Park (4/4): Colossus

- ▷ The cipher structure was determined from the keystream
  - ♦ But deciphering it required knowing the initial position of rotors
- ▷ Germans started using numbers for the initial wheels' state
  - ♦ Bill Tutte invented the double-delta method for finding that state
  - ♦ The Colossus was built to apply the double-delta method
- ▷ Colossus
  - ♦ Design started in March 1943
  - ♦ The 1,500 valve Colossus Mark 1 was operational in January 1944
  - ♦ Colossus reduced the time to break Lorenz from weeks to hours



Chris Monk, [www.flickr.com](http://www.flickr.com)



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## Modern ciphers: types

- ▷ Concerning operation
  - ♦ Block ciphers (mono-alphabetic)
  - ♦ Stream ciphers (polyalphabetic)
- ▷ Concerning their key
  - ♦ Symmetric ciphers (secret key or shared key ciphers)
  - ♦ Asymmetric ciphers (or public key ciphers)
- ▷ Arrangements

	Block ciphers	Stream ciphers
Symmetric ciphers		
Asymmetric ciphers		



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# Symmetric ciphers

- ▷ Secret key
  - Shared by 2 or more peers
- ▷ Allow
  - Confidentiality among the key holders
  - Limited authentication of messages
    - When block ciphers are used
- ▷ Advantages
  - Performance (usually very efficient)
- ▷ Disadvantages
  - $N$  interacting peers, pairwise secrecy  $\Rightarrow N \times (N-1)/2$  keys
- ▷ Problems
  - Key distribution



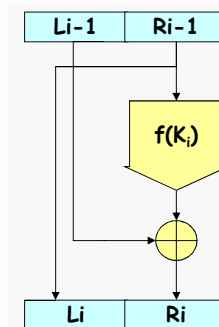
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# Symmetric block ciphers

- ▷ Usual approaches
  - Large bit blocks
    - 64, 128, 256, etc.
  - Diffusion & confusion
    - Permutation, substitution, expansion, compression
    - Feistel Networks
      - $L_i = R_{i-1}$      $R_i = L_{i-1} \oplus f(R_{i-1}, K_i)$
    - Iterations
- ▷ Most common algorithms
  - DES (Data Enc. Stand.),  $D=64$ ;  $K=56$
  - IDEA (Int. Data Enc. Alg.),  $D=64$ ;  $K=128$
  - AES (Adv. Enc. Stand., aka Rijndael),  $D=128$ ,  $K=128, 192, 256$
  - Other (Blowfish, CAST, RC5, etc.)



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## DES (Data Encryption Standard) (1/4)

- ▷ 1970: the need of a standard cipher for civilians was identified
- ▷ 1972: NBS opens a contest for a new cipher, requiring:
  - The cryptographic algorithm must be secure to a high degree
  - Algorithm details described in an easy-to-understand language
  - The details of the algorithm must be publicly available
    - So that anyone could implement it in software or hardware
  - The security of the algorithm must depend on the key
    - Not on keeping the method itself (or part of it) secret
  - The method must be adaptable for use in many applications
  - Hardware implementations of the algorithm must be practical
    - i.e. not prohibitively expensive or extremely slow
  - The method must be efficient
  - Test and validation under real-life conditions
  - The algorithm should be exportable

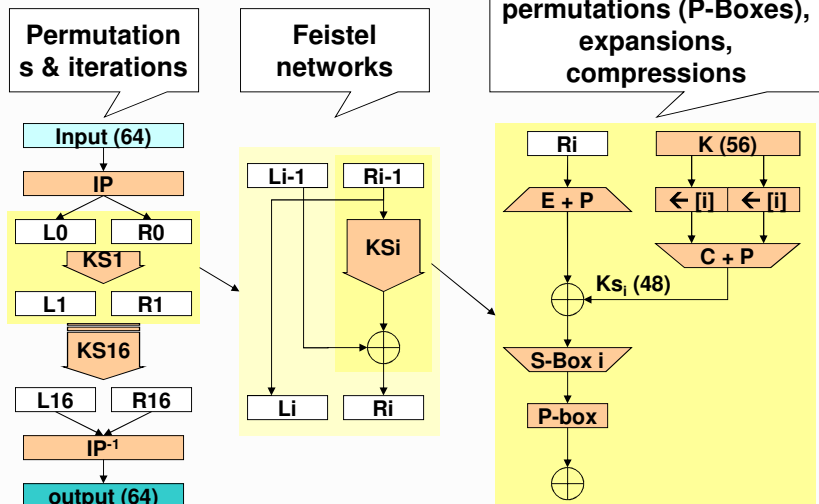


## DES (2/4)

- ▷ 1974: new contest
  - Proposal based on Lucifer from IBM
  - 64-bit blocks
  - 56-bit keys
    - 48-bit subkeys (key schedules)
  - Diffusion & confusion
    - Feistel networks
    - Permutations, substitutions, expansions, compressions
    - 16 iterations
  - Several modes of operation
    - **ECB** (Electronic Code Book), **CBC** (Cypher Block Chaining)
    - **OFB** (Output Feedback), **CFB** (Cypher Feedback)
- ▷ 1976: adopted at US as a federal standard



## DES (3/4)



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## DES: offered security

### ▷ Key selection

- Most 56-bit values are suitable keys
- 4 weak, 12 semi-weak keys, 48 possibly weak keys
  - Produce equal key schedules (one Ks, two Ks or four Ks)
  - Easy to spot and avoid

### ▷ Known attacks

- Exhaustive key space search

### ▷ Key length

- 56 bits are actually too few
  - Exhaustive search is technically possible and economically interesting
- Solution: multiple encryption
  - Double encryption is not (theoretically) more secure
  - Triple encryption: 3DES (Triple-DES)
    - With 2 or 3 keys
    - Equivalent key length of 112 or 168 bits



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## (Symmetric) stream ciphers

### ▷ Approaches

- ♦ Cryptographically secure pseudo-random generators (PRNG)
  - Using linear feedback shift registers (LFSR)
  - Using block ciphers
  - Other (families of functions, etc.)
- ♦ Usually not self-synchronized
- ♦ Usually without uniform random access
  - No immediate setup of generator's state for a given plaintext/cryptogram offset

### ▷ Most common algorithms

- ♦ A5/1 (US, Europe), A5/2 (GSM)
- ♦ RC4 (802.11 WEP/TKIP, etc.)
- ♦ E0 (Bluetooth BR/EDR)
- ♦ SEAL (w/ uniform random access)



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## Uniform random access

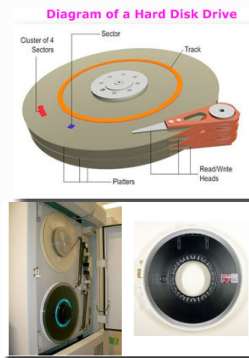
### ▷ Same time to reach and process any piece of information regardless of its position

### ▷ Uniform

- ♦ Memory
- ♦ Disks (magnetic, optical)

### ▷ Non-uniform

- ♦ Tapes (audio, video, computer)



<https://www.ict4u.net/components/backing-storage.php>

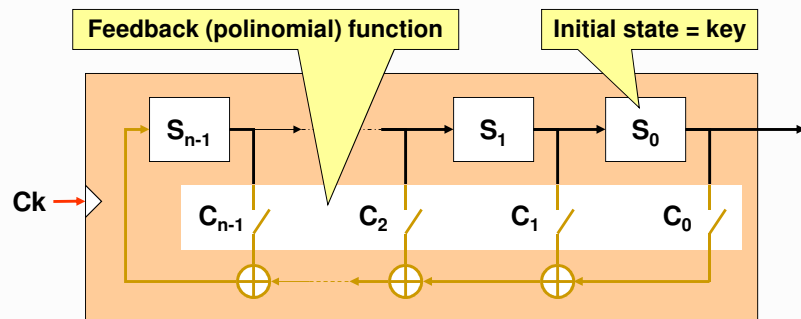


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# Linear Feedback Shift Register (LFSR)



- ▷  $2^n - 1$  non-null sequences
  - If one of them has a  $2^n - 1$  period length, then all have it
- ▷ Primitive feedback functions (primitive polynomials)
  - All non-null sequences have a  $2^n - 1$  period length

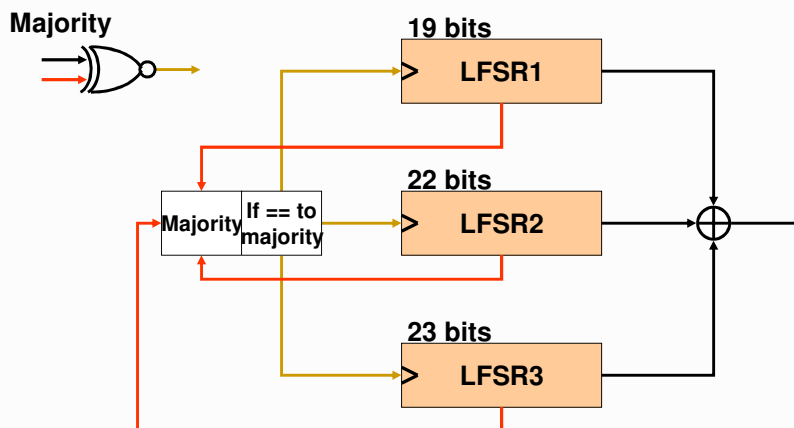


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## Generators using many LFSR: A5/1 (GSM)



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## Deployment of (symmetric) block ciphers: Cipher modes

- ▷ Initially proposed for DES
  - ♦ ECB (Electronic Code Book)
  - ♦ CBC (Cipher Block Chaining)
  - ♦ OFB (Output Feedback)
  - ♦ CFB (Cipher Feedback)
- ▷ Can be used with other block ciphers
  - ♦ In principle ...
- ▷ Some other modes do exist
  - ♦ CTR (Counter Mode)
  - ♦ GCM (Galois/Counter Mode)



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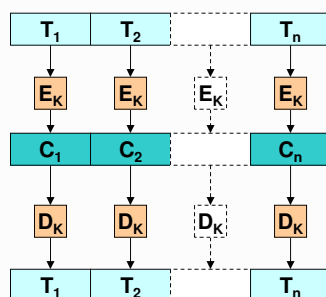
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## Block cipher modes: ECB and CBC

### Electronic Code Book

$$C_i = E_K(T_i)$$

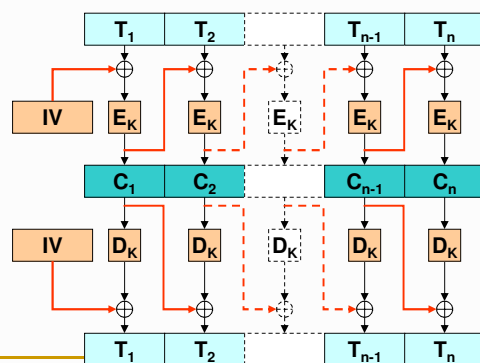
$$T_i = D_K(C_i)$$



### Cipher Block Chaining

$$C_i = E_K(T_i \oplus C_{i-1})$$

$$T_i = D_K(C_i) \oplus C_{i-1}$$



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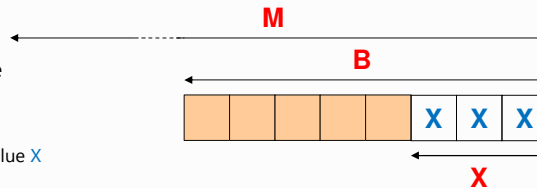
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## ECB/CBC cipher modes: Trailing sub-block issues

- ▷ Block cipher modes ECB and CBC require block-aligned inputs
  - Trailing sub-blocks need special treatment

### ▷ Alternatives

- Padding
  - Of last block, identifiable
  - PKCS #7
    - $X = B - (M \bmod B)$
    - $X$  extra bytes, with the value  $X$
  - PKCS #5
    - Equal to PKCS #7 with  $B = 8$
- Different processing for the last block
  - Adds complexity



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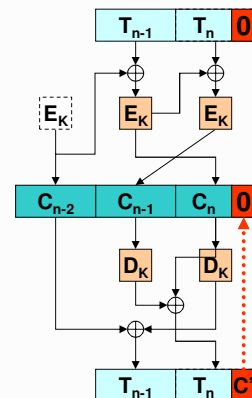
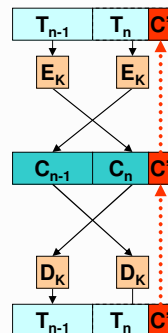
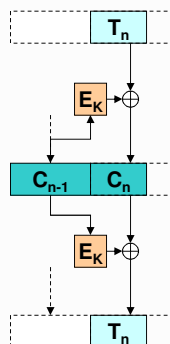
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## ECB/CBC cipher modes: Handling trailing sub-blocks

- ▷ Sort of stream cipher

- ▷ Ciphertext stealing



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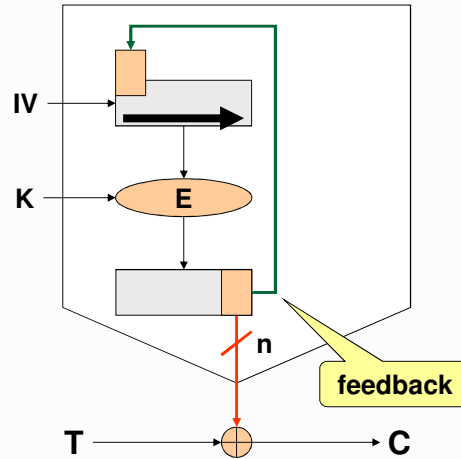
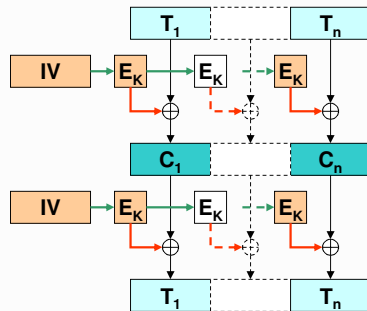
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## Stream cipher modes: n-bit OFB (Output Feedback)

$$\begin{aligned} C_i &= T_i \oplus E_K(S_i) \\ T_i &= C_i \oplus E_K(S_i) \\ S_i &= f(S_{i-1}, E_K(S_{i-1})) \\ S_0 &= IV \end{aligned}$$



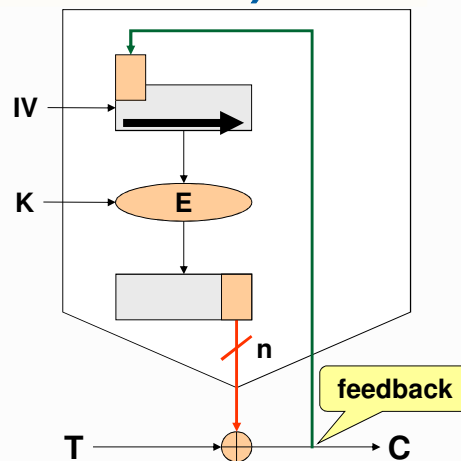
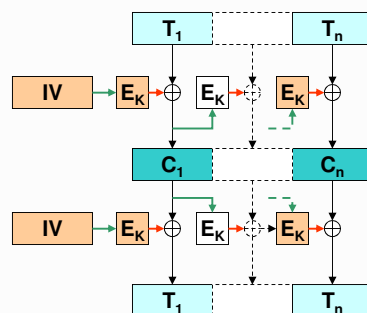
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## Stream cipher modes: n-bit CFB (Ciphertext Feedback)

$$\begin{aligned} C_i &= T_i \oplus E_K(S_i) \\ T_i &= C_i \oplus E_K(S_i) \\ S_i &= f(S_{i-1}, C_i) \\ S_0 &= IV \end{aligned}$$



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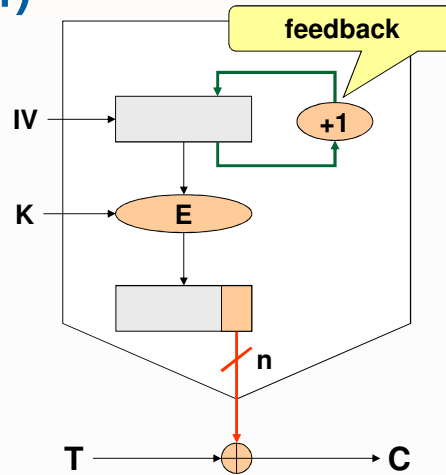
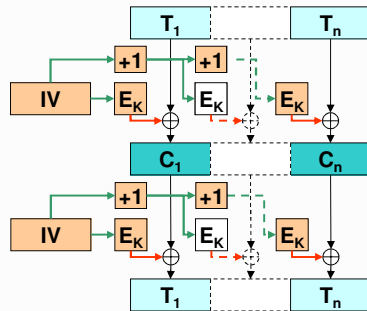
## Stream cipher modes: n-bit CTR (Counter)

$$C_i = T_i \oplus E_k(S_i)$$

$$T_i = C_i \oplus E_k(S_i)$$

$$S_i = S_{i-1} + 1$$

$$S_0 = IV$$



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## Cipher modes: Pros and cons

	Block		Stream		
	ECB	CBC	OFB	CFB	CTR
Input pattern hiding		✓	✓	✓	✓
Confusion on the cipher input		✓		✓	Secret counter
Same key for different messages	✓	✓	other IV	other IV	other IV
Tampering difficulty	✓	✓ (...)		✓	
Pre-processing			✓	...	✓
Parallel processing	✓	Decryption Only	w/ pre-processing	Decryption only	✓
Uniform random access					
Error propagation	Same block	Same block Next block		Some bits afterwards	
Capacity to recover from losses	Block Losses	Block Losses		✓	



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## Cipher modes: Security reinforcement

### Multiple encryption

#### Double encryption

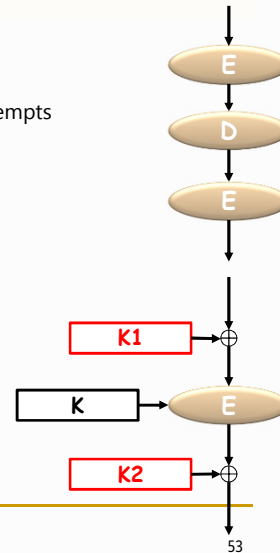
- Breakable with a meet-in-the-middle attack in  $2^{n+1}$  attempts
  - With 2 or more known plaintext blocks
  - Using  $2^n$  blocks stored in memory ...
- Not secure enough (theoretically)

#### Triple encryption (EDE)

- $C_i = E_{K1}(D_{K2}(E_{K3}(T_i)))$        $P_i = D_{K3}(E_{K2}(D_{K1}(C_i)))$
- Usually  $K_1 = K_3$
- If  $K_1 = K_2 = K_3$ , then we get **simple encryption**

### Whitening (DESX)

- Simple and efficient technique to add confusion
- $C_i = E_K(K_1 \oplus T_i) \oplus K_2$
- $T_i = K_1 \oplus D_K(K_2 \oplus C_i)$



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## Asymmetric (block) ciphers

### Use key pairs

- One private key (personal, not transmittable)
- One public key

### Allow

- Confidentiality without any previous exchange of secrets
- Authentication
  - Of contents (data integrity)
  - Of origin (source authentication, or digital signature)

### Disadvantages

- **Performance** (usually very inefficient and memory consuming)

### Advantages

- **N peers** requiring pairwise, secret interaction  $\Rightarrow$  N key pairs

### Problems

- Distribution of public keys
- Lifetime of key pairs

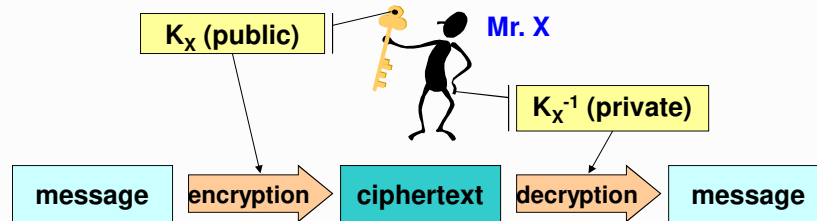


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## Confidentiality w/ asymmetric ciphers



- ▷ Only the key pair of the recipient is involved
  - $C = E(K, P)$        $P = D(K^{-1}, C)$
  - To send something with confidentiality to  $X$  is only required to know  $X$ 's public key ( $K_X$ )
- ▷ There is no source authentication
  - $X$  has no means to know who produced the ciphertext
  - If  $K_X$  is really public, then everybody can do it

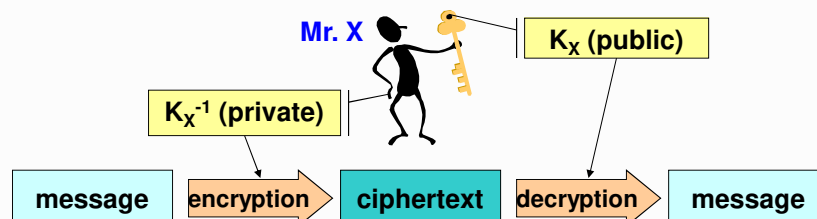


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## Source authentication w/ asymmetric ciphers



- ▷ Only the key pair of the originator is involved
  - $C = E(K^{-1}, P)$      $P = D(K, C)$ ;
  - Only  $X$  knows  $K_X^{-1}$  that produced  $C$
- ▷ There is no confidentiality
  - Anyone knowing the public key of the originator ( $K_X$ ) can decrypt  $C$
  - If  $K_X$  is really public, then everybody can do it



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## Asymmetric (block) ciphers

- ▷ Approaches: complex mathematic problems
  - ♦ Discrete logarithms of large numbers
  - ♦ Integer factorization of large numbers
  - ♦ Knapsack problems
- ▷ Most common algorithms
  - ♦ RSA
  - ♦ ElGamal
  - ♦ Elliptic curves (ECC)
- ▷ Other techniques with asymmetric key pairs
  - ♦ Diffie-Hellman (key agreement)

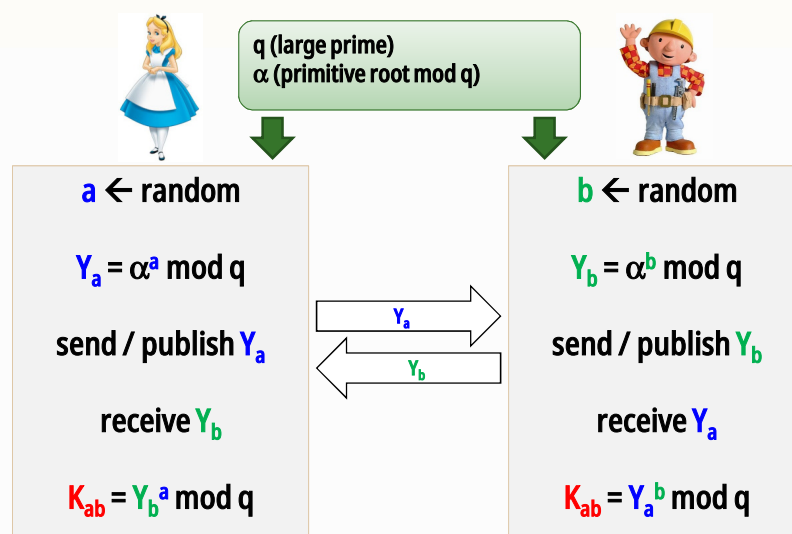


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## Diffie-Hellman key agreement

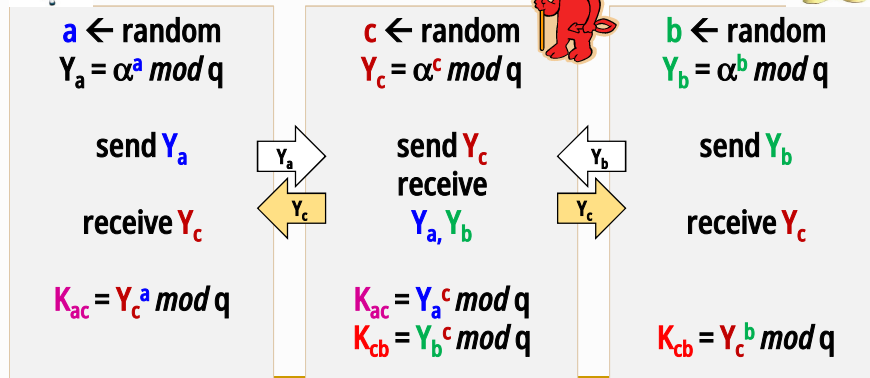


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## Diffie-Hellman key agreement: Man-in-the-Middle (MitM) attack



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## RSA (Rivest, Shamir, Adelman)

- ▷ Published in 1978
- ▷ Computational complexity
  - ♦ Discrete logarithm
  - ♦ Integer factoring
- ▷ Key selection
  - ♦ Large  $n$  (hundreds or thousands of bits)
  - ♦  $n = p \times q$        $p$  and  $q$  being large (secret) prime numbers
  - ♦ Chose an  $e$  co-prime with  $(p-1) \times (q-1)$
  - ♦ Compute  $d$  such that  $e \times d \equiv 1 \bmod (p-1) \times (q-1)$
  - ♦ Discard  $p$  and  $q$
  - ♦ The value of  $d$  cannot be computed out of  $e$  and  $n$ 
    - Only from  $p$  and  $q$
- ▷ Operations and keys
  - ♦  $K = (e, n)$
  - ♦  $K^{-1} = (d, n)$
  - ♦  $C = P^e \bmod n$      $P = C^d \bmod n$
  - ♦  $C = P^d \bmod n$      $P = C^e \bmod n$



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## RSA: example

- ▷  $p = 5$        $q = 11$       (small primes)
  - ♦  $n = p \times q = 55$
  - ♦  $(p-1) \times (q-1) = 40$
- ▷  $e = 3$ 
  - ♦ Co-prime with 40
- ▷  $d = 27$ 
  - ♦  $e \times d \equiv 1 \pmod{40}$
- ▷  $P = 26$       (note that  $P, C \in [0, n-1]$ )
  - ♦  $C = P^e \pmod{n} = 26^3 \pmod{55} = 31$
  - ♦  $P = C^d \pmod{n} = 31^{27} \pmod{55} = 26$



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## ElGamal

- ▷ Published by El Gamal in 1984
- ▷ Similar to RSA
  - ♦ But using only the discrete logarithm complexity
- ▷ A variant is used for digital signatures
  - ♦ DSA (Digital Signature Algorithm)
  - ♦ US Digital Signature Standard (DSS)
- ▷ Operations and keys (for signature handling)
  - ♦  $\beta = \alpha^x \pmod{p}$        $K = (\beta, \alpha, p)$        $K^{-1} = (x, \alpha, p)$
  - ♦  $k$  random,  $k \cdot k^{-1} \equiv 1 \pmod{p-1}$
  - ♦ Signature of  $M$ :  $(\gamma, \delta)$      $\gamma = \alpha^k \pmod{p}$      $\delta = k^{-1} (M - x\gamma) \pmod{p-1}$
  - ♦ Validation of signature over  $M$ :  $\beta \gamma^\delta \equiv \alpha^M \pmod{p}$
- ▷ Problem
  - ♦ Knowing  $k$  reveals  $x$  out of  $\delta$
  - ♦  $k$  must be randomly generated and remain secret



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## Elliptic curve

- ▷ A curve described by an equation

$$y^2 + axy + by = x^3 + cx^2 + dx + e$$

- ▷ Curves of this kind are symmetric to the X axis
  - ♦ And don't have solution for all x values



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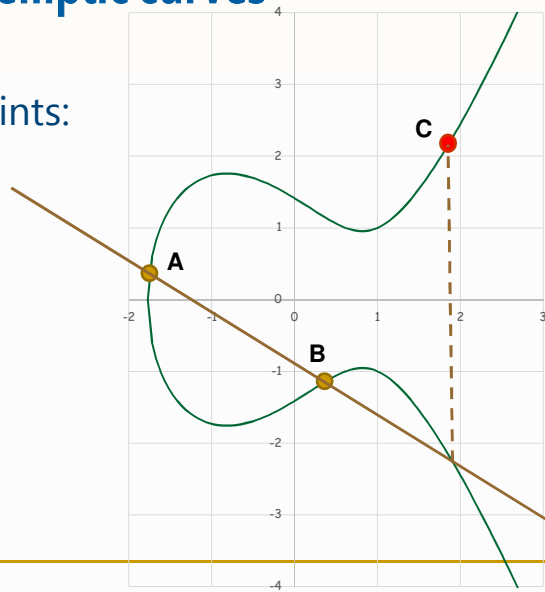
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## Operations on elliptic curves

- ▷ Sum of two points:

- ♦  $C = A + B$



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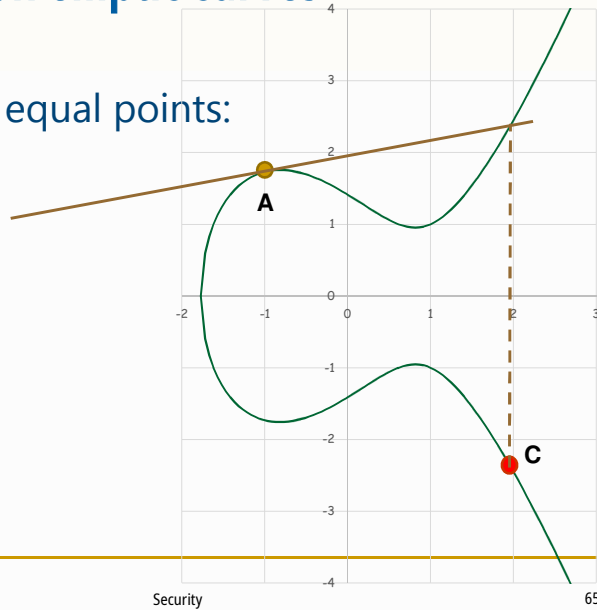
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## Operations on elliptic curves

▷ Sum of two equal points:

♦  $C = 2A$



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## EC over finite fields

▷ A set of points satisfying the equation

$$y^2 = x^3 + ax + b \pmod{q}$$

- ♦ The curve also includes a point at infinity

▷ All  $x$  and  $y$  values must belong to  $[0, q - 1]$

▷  $q$  must be equal to

- ♦  $p^k$ , for a prime  $p$  (finite field  $\mathbb{F}_{p^k}$ )
- ♦  $2^m$ , for a prime  $m$  (finite field  $\mathbb{F}_{2^m}$ )

▷ The elliptic curve is denominated  $E(\mathbb{F}_q)$



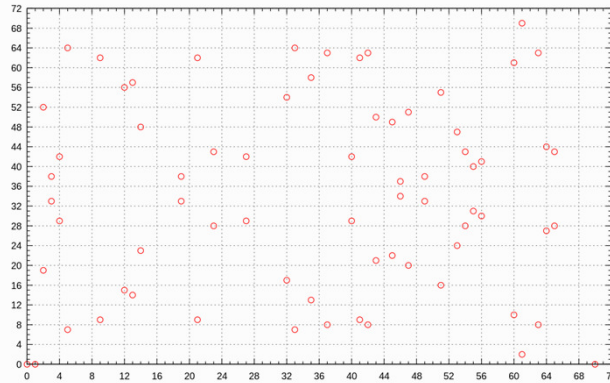
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## EC over finite fields: example

$$y^2 = x^3 - x \pmod{71}$$



From [https://en.wikipedia.org/wiki/Elliptic\\_curve](https://en.wikipedia.org/wiki/Elliptic_curve)



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## EC discrete logarithm problem

- ▷ Given an elliptic curve  $E(\mathbb{F}_p)$ ,  
a point  $G$  on that curve,  
a point  $P$  which is an integer multiple of  $G$ ,  
  
find the integer  $x$  such that  
 $xG = P$
- ▷ For cryptographic operations,  $x$  will be the  
private key and  $P$  the public key



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## EC cryptography (ECC): curves' definition

- ▷ Prime  $p \rightarrow (p, a, b, G, n, h)$ 
  - ♦ Constants  $a$  and  $b$  of the EC equation
  - ♦ A generator point (or base point)  $G$
  - ♦ The order  $n$  of  $G$ 
    - Normally prime
  - ♦ A (small) co-factor  $h$ 
    - Given by  $\frac{1}{n} \#E(\mathbb{F}_p)$



## EC Diffie-Hellman (ECDH)

- ▷ Alice and Bob agree on EC curve
  - ♦  $(p, a, b, G, n, h)$
- ▷ Alice chooses a random  $\alpha$ 
  - ♦ And publishes  $A = \alpha G$
- ▷ Bob chooses a random  $\beta$ 
  - ♦ And publishes  $B = \beta G$
- ▷ Both Alice and Bob compute  $K$ 
  - ♦  $K = \alpha B \quad K = \beta A$



## Recommended curves

Length of n (bits)	p (bits)	m (bits)
161 - 223	192	163
224 - 255	224	233
256 - 383	256	283
384 - 511	384	409
≥ 512	521	571

### ▷ NIST, 1999

- ♦ 5 **P** curves over prime fields  $\mathbb{F}_p$ 
  - $y^2 = x^3 - 3x + b$
- ♦ 5 **B** curves over binary fields  $\mathbb{F}_{2^m}$ 
  - $y^2 + xy = x^3 + x^2 + b$
- ♦ **b** randomly generated
  - SHA-1 hash of a seed
- ♦ 5 **K** (Koblitz) curves over binary fields  $\mathbb{F}_{2^m}$ 
  - $y^2 + xy = x^3 + ax^2 + 1$



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## Recommended curves

### ▷ IETF

- ♦ Daniel Bernstein's **Curve25519**
  - $y^2 = x^3 + 486662x^2 + x \pmod{q}$
  - $q = 2^{255} - 19$
- ♦ **Curve448**
  - $y^2 = x^3 + 15632x^2 + x \pmod{q}$
  - $q = 2^{448} - 2^{224} - 1$



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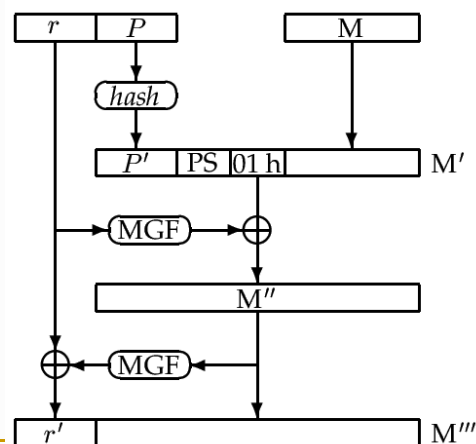
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## Randomization of asymmetric encryptions

- ▷ Non-deterministic (unpredictable) result of asymmetric encryptions
  - ♦ **N** encryptions of the same value, with the same key, should yield **N** different results
  - ♦ Goal: prevent the trial & error discovery of encrypted values
- ▷ Technics
  - ♦ Concatenation of value to encrypt with two values
    - A fixed one (for integrity control)
    - A random one (para randomization)



## Randomization of asymmetric encryptions: OAEP (Optimal Asymmetric Encryption Padding)



## Digest functions

- ▷ Give a fixed-length value from a variable-length text
  - ♦ Sort of text “fingerprint”
- ▷ Produce very different values for similar texts
  - ♦ Cryptographic one-way hash functions
- ▷ Relevant properties:
  - ♦ Preimage resistance
    - Given a digest, it is infeasible to find an original text producing it
  - ♦ 2<sup>nd</sup>-preimage resistance
    - Given a text, it is infeasible to find another one with the same digest
  - ♦ Collision resistance
    - It is infeasible to find any two texts with the same digest
    - Birthday paradox

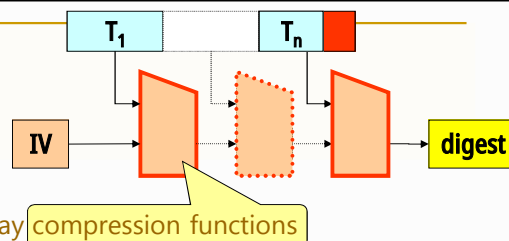


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## Digest functions



- ▷ Approaches
  - ♦ Collision-resistant, one-way
  - ♦ Merkle-Damgård construction
    - Iterative compression
    - Length padding
- ▷ Most common algorithms
  - ♦ MD5 (128 bits)
    - No longer secure! It's easy to find collisions!
  - ♦ SHA-1 (Secure Hash Algorithm, 160 bits)
    - Also no longer secure ... (collisions found in 2017)
  - ♦ Other
    - RIPEM
    - SHA-2, aka SHA-256/SHA-512
    - SHA-3, etc.



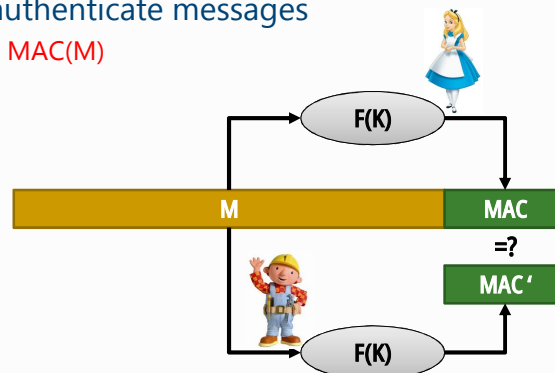
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## Message Authentication Codes (MAC)

- ▷ Hash, or digest, computed with a key
  - Only key holders can generate/validate the MAC
- ▷ Used to authenticate messages
  - $M' = M \parallel \text{MAC}(M)$



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## Message Authentication Codes (MAC): Approaches

- ▷ Encryption of an ordinary digest
  - Using, for instance, a symmetric block cipher
- ▷ Using encryption with feedback & error propagation
  - ANSI X9.9 (or DES-MAC) with DES CBC (64 bits)
- ▷ Adding a key to the hashed data
  - Keyed-MD5 (128 bits)
    - $\text{MD5}(K, \text{keyfill}, \text{text}, K, \text{MD5fill})$
  - HMAC (output length depends on the function  $H$  used)
    - $H(K, \text{opad}, H(K, \text{ipad}, \text{text}))$
    - $\text{ipad} = 0x36 \text{ B times}$        $\text{opad} = 0x5C \text{ B times}$
    - HMAC-MD5, HMAC-SHA, etc.



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# Authenticated encryption

## ▷ Encryption mixed with integrity control

- ♦ Error propagation
- ♦ Authentication tags

## ▷ Examples

- ♦ GCM (Galois/Counter Mode)
- ♦ CCM (Counter with CBC-MAC)



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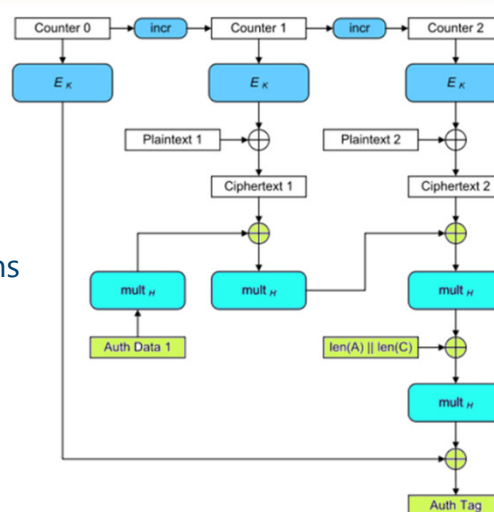
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# GCM

## ▷ CTR mode encryption

## ▷ Successive multiplications for integrity control

- ♦ Multiplications in  $GF(2^n)$
- ♦  $H = E_k(0)$



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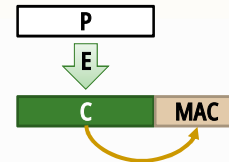
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## Encryption + authentication

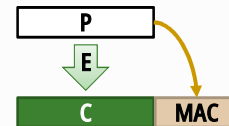
### ▷ Encrypt-then-MAC

- MAC is computed from cryptogram



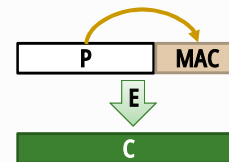
### ▷ Encrypt-and-MAC

- MAC is computed from plaintext
- MAC is not encrypted



### ▷ MAC-then-Encrypt

- MAC is computed from plaintext
- MAC is encrypted



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## Digital signatures

### ▷ Goal

- Authenticate the contents of a document
  - Ensure its integrity
- Authenticate its author
  - Ensure the identity of the creator/originator
- Prevent origin repudiation
  - Genuine authors cannot deny authorship

### ▷ Approaches

- Asymmetric encryption
- Digest functions (only for performance)

### ▷ Algorithms

Signing:

Verification:

$$A_x(\text{doc}) = \text{info} + E(K_x^{-1}, \text{digest}(\text{doc} + \text{info}))$$

$$\text{info} \rightarrow K_x$$

$$D(K_x, A_x(\text{doc})) \equiv \text{digest}(\text{doc} + \text{info})$$

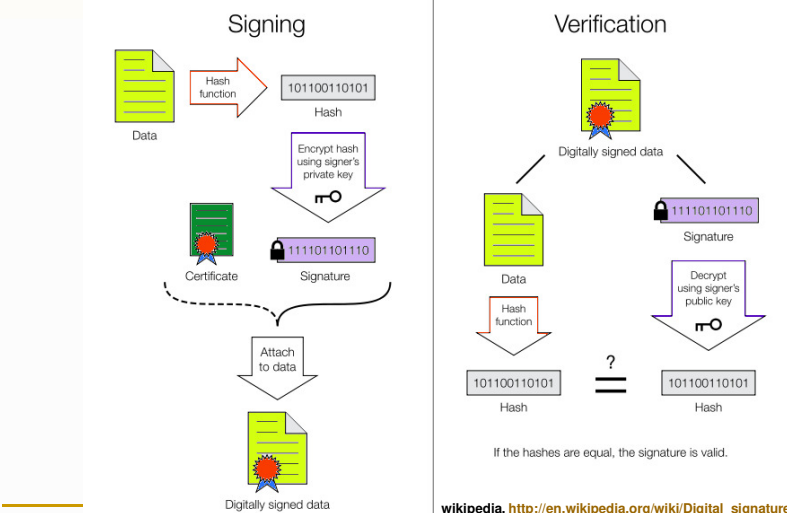


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## Signing / verification diagrams



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## Digital signature on a mail: Multipart content, signature w/ certificate

```
From - Fri Oct 02 15:37:14 2009
[...]
Date: Fri, 02 Oct 2009 15:35:55 +0100
From: =?ISO-8859-1?Q?Andre=E9_Z=FAquete?= <andre.zuquete@ua.pt>
Reply-To: andre.zuquete@ua.pt
Organization: IEETA / UA
MIME-Version: 1.0
To: =?ISO-8859-1?Q?Andre=E9_Z=FAquete?= <andre.zuquete@ua.pt>
Subject: Teste
Content-Type: multipart/signed; protocol="application/x-pkcs7-signature"; micalg=sha1; boundary="-----ms0504050701010502050101"

This is a cryptographically signed message in MIME format.

-----ms0504050701010502050101
Content-Type: multipart/mixed;
boundary="-----060802050708070409030504"

This is a multi-part message in MIME format.
-----060802050708070409030504
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: quoted-printable

Corpo do mail

-----060802050708070409030504-----
-----ms0504050701010502050101
Content-Type: application/x-pkcs7-signature; name="smime.p7s"
Content-Transfer-Encoding: base64
Content-Disposition: attachment; filename="smime.p7s"
Content-Description: S/MIME Cryptographic Signature

MIACCSqGSIb3DQEHAQCAMIACAQExCzAJBgUrDgMCGgUAMIACCqGSIb3DQEHAQAoIiAmTCC
BUKwggSyomAMCAQICBACnIaEwDQYJKoZIhvcNAQEFBQAwTElMAkGA1UEBhMCVVmxGDAWBgNV
[...]
Ko2IhvcNAQEBBQAEgYCoFks852BV77NVuw53vSx01XtI2Jhc1CD1u+tcTFoMD1w5dc5v40
TgsawON8dggVLk8ac/CdGMRBU+J1LKrcVza+khjJtB66HdRLrjmEGDmttrEjBqvdpd2Qo2
vax31FtUv+CCoX47e6GyRydgPpG0z49Zgm+1J567iigRAAAAAA=
-----ms0504050701010502050101-----
```

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## Blind signatures

- ▶ Signatures made by a “blinded” signer
  - Signer cannot observe the signed contents
  - Similar to a handwritten signature on an envelope containing a document and a carbon-copy sheet
- ▶ They are useful for ensuring anonymity of the signed information holder, while the signed information provides some extra functionality
  - Signer  $X$  knows who requires a signature ( $Y$ )
  - $X$  signs  $T_1$ , but  $Y$  afterwards transforms it into a signature over  $T_2$ 
    - Not any  $T_2$ , a specific one linked to  $T_1$
  - Requester  $Y$  can present  $T_2$  signed by  $X$ 
    - But it cannot change  $T_2$
    - $X$  cannot link  $T_2$  to the  $T_1$  that it observed when signing



## Chaum Blind Signatures

- ▶ Implementation using RSA
  - ♦ Blinding
    - Random blinding factor  $K$
    - $k \times k^{-1} \equiv 1 \pmod{N}$
    - $m' = k^e \times m \pmod{N}$
  - ♦ Ordinary signature (encryption w/ private key)
    - $A_x(m') = (m')^d \pmod{N}$
  - ♦ Unblinding
    - $A_x(m) = k^{-1} \times A_x(m') \pmod{N}$

