



Universidade de Aveiro
Departamento de Electrónica,
Telecomunicações e Informática



An Introduction to Data and Information Visualization

Creating a Visualization

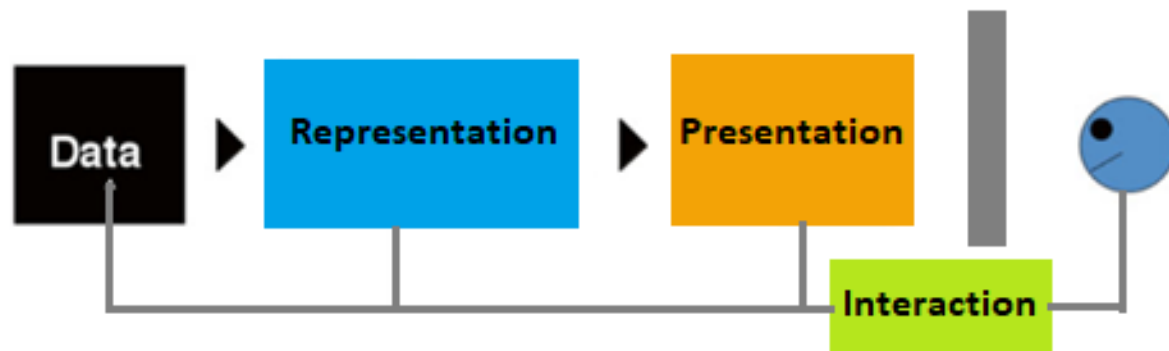
Beatriz Sousa Santos

October/ 2021



Associação Portuguesa de
Classificação e Análise de Dados

The process of creating a Visualization



(Spence, 2014)

How can we produce a Visualization?

- It is a “wicked problem”

<https://www.interaction-design.org/literature/article/wicked-problems-5-steps-to-help-you-tackle-wicked-problems-by-combining-systems-thinking-with-agile-methodology>

Visualization usage can be analyzed in terms of:

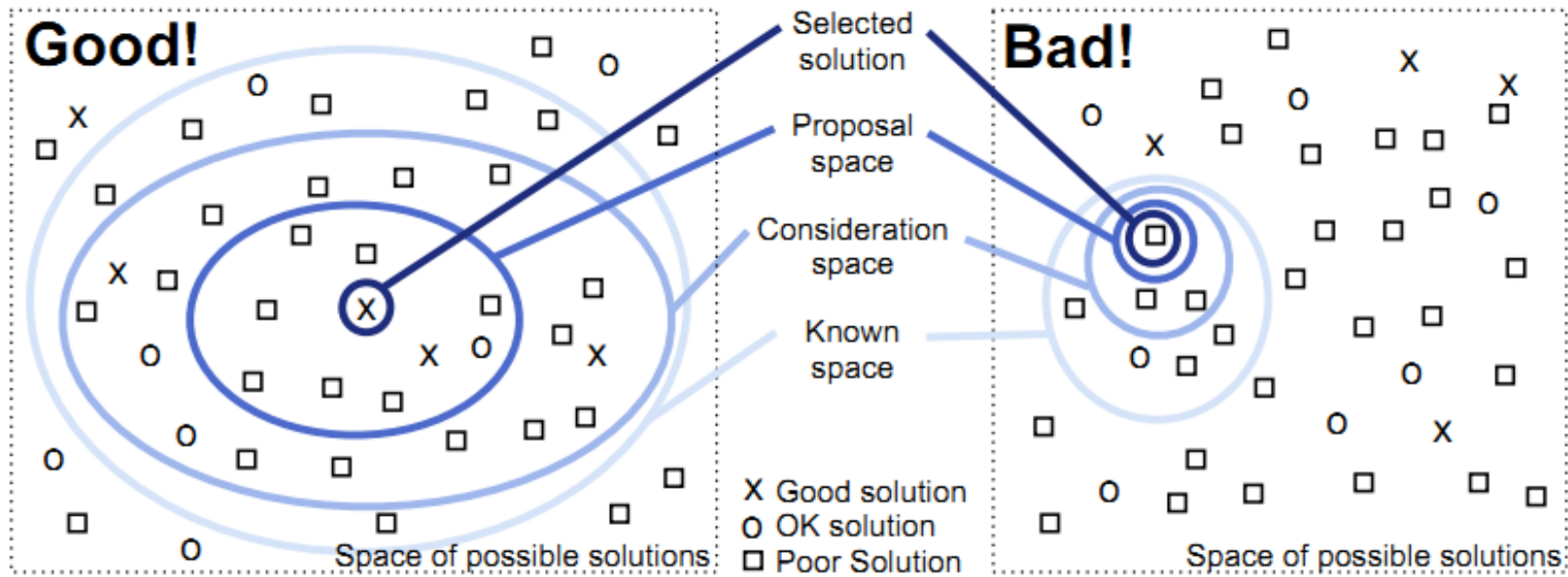
- Why the user needs it
- How the idiom is designed
- What data is shown



Visualization Analysis & Design

(Munzner, 2014)

The problem of Visualization design



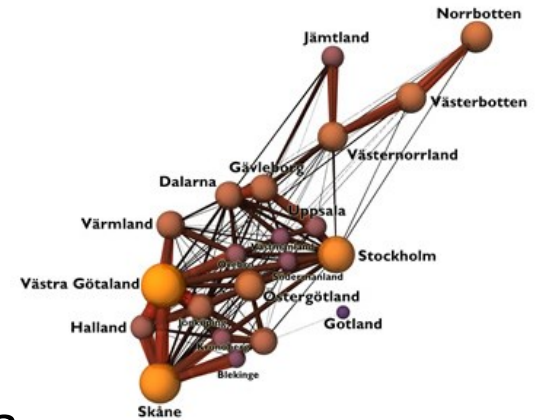
(Munzner, 2014)

- Only a very small number of possibilities are reasonable ...
most are ineffective

Consider multiple alternatives and then select the best!
(based on evaluation ...)

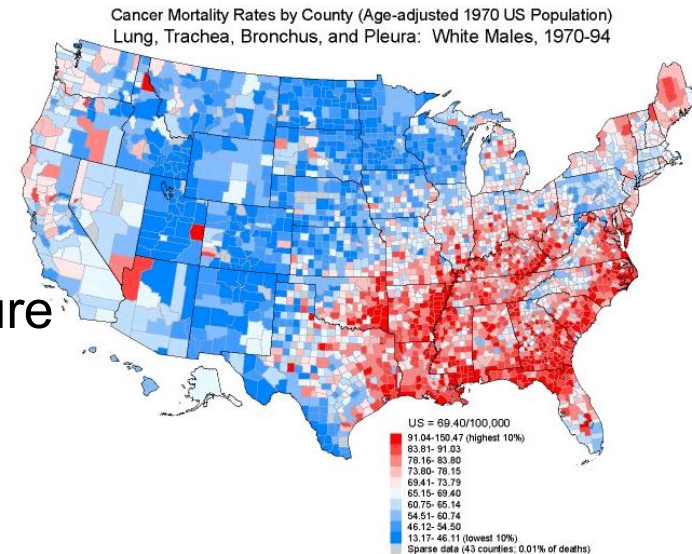
Representation - Visual mapping

- It is necessary to decide:
 - which visual structures use to **represent** the data
 - their location in the display



<http://www.Visualcomplexity.com>

- Some types of abstract data can be easily mapped to a spatial location
- Examples:
 - . data with a topological or geographical structure
- Many types of data don't have an easy correspondence with the dimensions of the physical space around us



Three **structures** must be defined in the **visual mapping/encoding**:

- spatial substrate

- graphical elements

- graphical properties

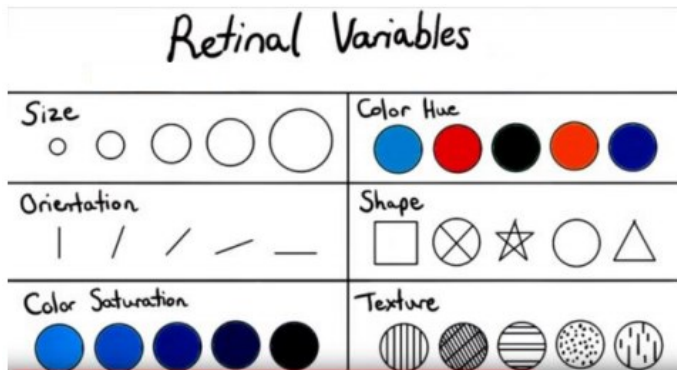
- **Spatial substrate** - dimensions in physical space where the visual representation is created (can be defined in terms of axes and type of data)
- **Graphical elements** - anything visible appearing in the space
points, lines, surfaces, volumes
- **Graphical properties** – properties of the graphical elements to which the human retina is very sensitive - **retinal variables**:
size, orientation, color, texture, and shape

- **Spatial substrate** axes (x, y, ...)
 type of data (quantitative, ordinal, categorical)

- **Graphical elements** points
 lines
 surfaces
 volumes

- **Graphical properties** retinal variables:

size,
 orientation
 color (depends on physiology and culture)
 texture
 shape



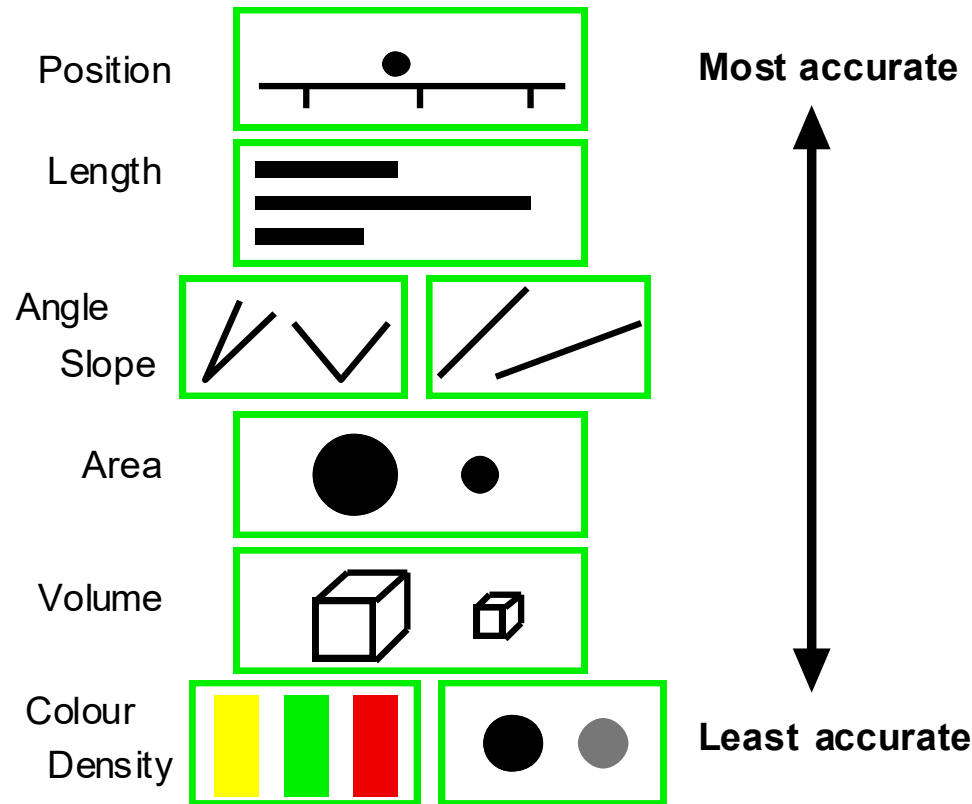
How to select visual encodings?

	Association The marks can be perceived as SIMILAR	Selection The marks are perceived as DIFFERENT, forming families	Order The marks are perceived as ORDERED	Quantity The marks are perceived as PROPORTIONAL to each other
Size				
Value				
Texture				
Colour				
Orientation				
Shape				

Interpretation of Bertin's guidance regarding the suitability of various **encoding methods to support common tasks** (Spence, 2007)

Note that **only size is adequate to represent quantity accurately**

How to select visual encodings to accurately represent quantity?



The relative difficulty of **assessing quantitative value** as a function of encoding mechanism, as established by Cleveland and McGill (Spence, 2007)

In a nut shell:

Do you have a lot of data?

- Visualization may be the solution (or part of it)
- Creating a Visualization has several phases
- Visual mapping is core
- There are several possible visual encodings
- But,
How to select techniques ? → next topic

